

**ITK-SNAP 3.x Training Class Final Program**  
**Smilow Center for Translational Research, SCTR 09-146 A/B**  
**University of Pennsylvania, Philadelphia, PA**  
**8:30 am to 4:30 pm**  
**September 23, 2014**

Organized by the Penn Image Computing and Science Laboratory

Main Contact: Paul Yushkevich, Ph.D., [pauly2@mail.med.upenn.edu](mailto:pauly2@mail.med.upenn.edu)

**Overview.** ITK-SNAP is a free, open-source software tool for interactive segmentation of 3D image volumes. It is used by thousands of researchers to label structures of interest in different imaging modalities, including MRI, CT, 3D ultrasound, and others. It includes both manual and automatic segmentation functionality, and it designed to be easy to learn and use. Since 2006, ITK-SNAP has contributed to over 1000 publications, spanning a wide range of biomedical applications and imaging modalities.

**Objectives.** The class is aimed at both novice and experienced ITK-SNAP users. Attendees who complete the morning session will be able to use ITK-SNAP autonomously to perform common operations, such as image viewing, manual segmentation and semi-automatic segmentation. Attendees of the afternoon session will be able to develop image data processing and analysis workflows that integrate ITK-SNAP and the companion Convert3D 3D image processing tool. To meet these objectives, the training session will combine presentations by ITK-SNAP experts with guided exercises. Attendees must bring their own laptop to the session.

**Website.** <http://www.itksnap.org/pmwiki/pmwiki.php?n=Main.Training>

Start Time	Duration	Topic	Presenter
8:30 AM	10	<b>General Introduction and Logistics</b> * what is ITK-SNAP? * materials and handouts * plan for the day	Paul Yushkevich
8:40 AM	20	<b>Session 1: Installing ITK-SNAP and C3D</b> * walk through installing on Windows, MacOS and Linux * quickly go over the contents of the data folder	Paul Yushkevich
9:00 AM	20	<b>Break</b> * during the break, help users install	
9:20 AM	20	<b>Session 2: Theory: Working with 3D Medical Images</b> * how ITK-SNAP represents images * how segmentations are represented * types of layers in ITK-SNAP * file formats and meta-data	Paul Yushkevich
9:40 AM	60	<b>Session 3: Hands on Image Navigation (Follow-Along Session)</b> * loading a NIFTI format grayscale image * cursor positioning, looking up coordinates * different zoom modes (linked zoom, specifying zoom level) * contrast adjustment, color map * loading a segmentation image * volumes and statistics * using workspaces * small exercise to reinforce material	Paul Yushkevich
10:40 AM	15	<b>Break</b>	

Start Time	Duration	Topic	Presenter
10:55 AM	65	<b>Session 4: Manual Segmentation (Lecture + Exercise)</b> * polygons: drawing, editing, pasting, undo, etc. * advantages of tracing in three slice planes * adding and modifying labels * paint brush: plain and adaptive * undo and redo * label selection and label editor * practical exercise: hippocampal subfields in a postmortem MRI. Exercise will reinforce above skills, as well as loading and saving segmentations, computing volumes.	John Pluta
12:00 PM	60	<b>Lunch (on your own)</b>	
1:00 PM	45	<b>Session 5: Working with Multiple Imaging Modalities</b> * working with image overlays * layer inspector, component selection * yoking between ITK-SNAP sessions * working with DICOM datasets	Sandhitsu Das
1:45 PM	25	<b>Session 6: Automatic Segmentation: Theory</b> * intuitive, hands-on explanation of automatic segmentation concepts * active contour evolving according to forces * speed images generated by thresholding and edge detection * automatic merging of contours * what sorts of problems does this segmentation work for?	Alison Pouch
2:10 PM	30	<b>Session 7: Automatic Segmentation: Practice</b> * hands-on exercise to segment 4D ultrasound data * experiment with parameter tuning * perform supervised classification in multi-modality MRI	Alison Pouch
2:40 PM	15	<b>Break</b>	
2:55 PM	30	<b>Session 8: 3D Navigation and Editing</b> * manipulating segmentation in 3D with cut-plane tools * exercise: users will be provided with initialization and speed images for automatic segmentation of the ventricles; will run automatic segmentation, then split the ventricles into left, right and third ventricle.	John Woo
3:25 PM	60	<b>Session 9: Convert3D Basics (Interleaves Lecture and Exercises)</b> * image arithmetic, basic image processing * slicing, stacking, resampling, transformations, cropping, etc. * analyzing and comparing segmentations, computing overlaps * batch application of ITK-SNAP automatic segmentation	Philip Cook
4:25 PM	5	<b>Wrap-Up</b>	Paul Yushkevich
4:30 PM		<b>Dismissal</b>	

# Presenters

The ITK-SNAP Training Session is presented by the  
Penn Image Computing and Science Laboratory (PICSL)  
Department of Radiology  
Perelman School of Medicine  
University of Pennsylvania

<http://picsl.upenn.edu>

Paul A. Yushkevich, Ph.D.  
Lead ITK-SNAP developer  
Associate Professor  
[pauly2@grasp.upenn.edu](mailto:pauly2@grasp.upenn.edu)

John Pluta  
Research Specialist D  
[jpluta@mail.med.upenn.edu](mailto:jpluta@mail.med.upenn.edu)

Alison Pouch, Ph.D.  
Postdoctoral Fellow  
[pouch@seas.upenn.edu](mailto:pouch@seas.upenn.edu)

Jue "John" Wu  
Postdoctoral Fellow  
[wojohn911@gmail.com](mailto:wojohn911@gmail.com)

Philip Cook, Ph.D.  
Senior Research Investigator  
[cookpa@mail.med.upenn.edu](mailto:cookpa@mail.med.upenn.edu)

Sandhitsu "Sandy" Das  
Senior Research Investigator  
[sudas@mail.med.upenn.edu](mailto:sudas@mail.med.upenn.edu)

# Important Links

Penn Image Computing and Science Laboratory (PICSL)

<http://picsl.upenn.edu>

ITK-SNAP website and documentation

<http://itksnap.org>

C3D documentation

<http://itksnap.org/c3d>

Today's course materials, video recordings, etc.

<http://itksnap.org/train/sep2014>

# Session 1 - ITK-SNAP Installation

## Exercise 1-A. Installation on Apple MacOS

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**Objective.** Install ITK-SNAP and Convert3D programs on Apple MacOS

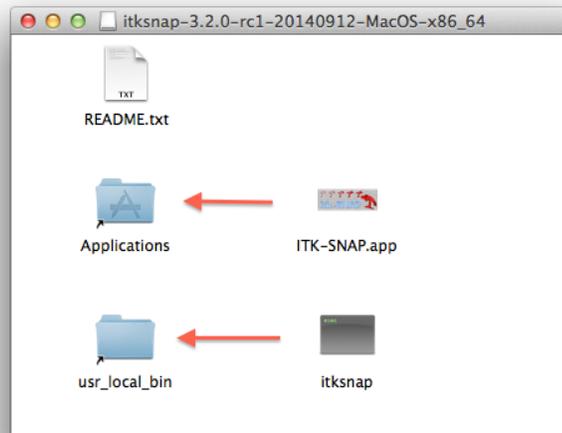
**Duration:** 15 minutes.

### Step 1. Locate and Open the Training Course Archive

- From USB drive: copy the folder `itksnap_training_2014` from the USB drive to Desktop
- From the Internet:
  - Download the folder contents from [http://picsl.upenn.edu/data/itksnap\\_training\\_2014.zip](http://picsl.upenn.edu/data/itksnap_training_2014.zip)
  - Click on the file `itksnap_training_2014.zip` in your Downloads folder to decompress it
  - Copy the folder `itksnap_training_2014` to the Desktop
- At the end of this step, you should have a folder named `itksnap_training_2014` with the contents of the training session on your Desktop

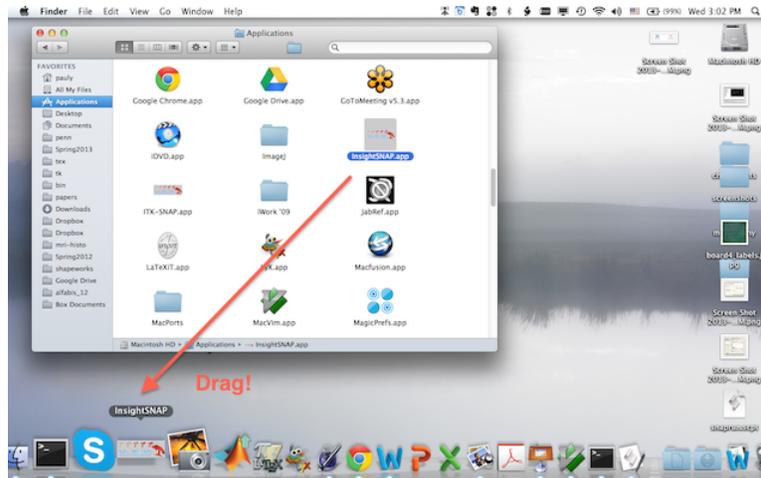
### Step 2. Install the ITK-SNAP application

- Enter the folder `itksnap_training_2014/Software/MacOS`
- Double click the icon for `itksnap-3.2.0-rc2-20140919-MacOS-x86_64.dmg`
- Accept the license
- Drag the icon `ITK-SNAP.app` on top of the icon `Applications` in that folder
- Similarly, drag the icon `itksnap` on top of the icon `usr_local_bin` in that folder

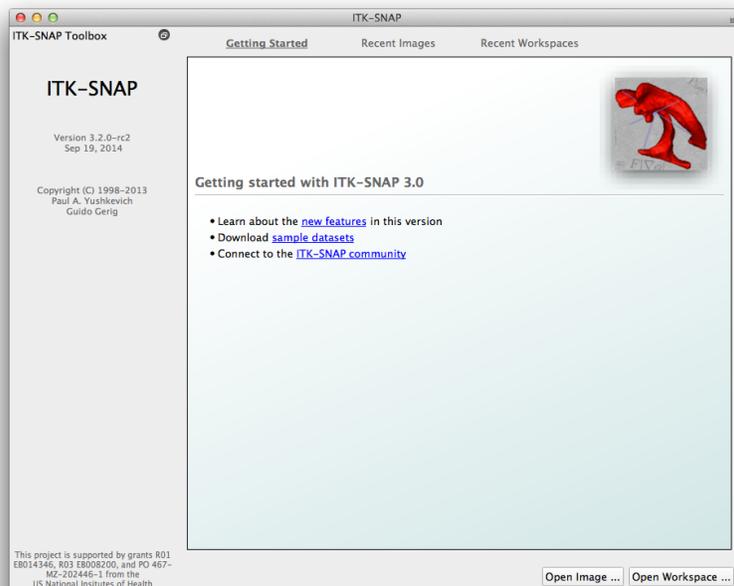


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- To add the ITK-SNAP launcher to your Dock, enter the Applications folder and drag the ITK-SNAP.app icon onto the Dock.



- Click the ITK-SNAP icon in the Dock to launch ITK-SNAP



### Step 3. Install the Convert3D application

- Enter the folder `itksnap_training_2014/Software/MacOS`
- Double click the icon for `c3d-1.0.0-MacOS-x86_64.dmg`
- Accept the license
- Drag the icon `Convert3DGUI.app` on top of the icon `Applications` in that folder
- To add the ITK-SNAP launcher to your Dock, enter the Applications folder and drag the ITK-SNAP.app icon onto the Dock.



Convert3DGUI.app

## Exercise 1-B. Installation on Windows

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**Objective.** Install ITK-SNAP and Convert3D programs on Windows platforms

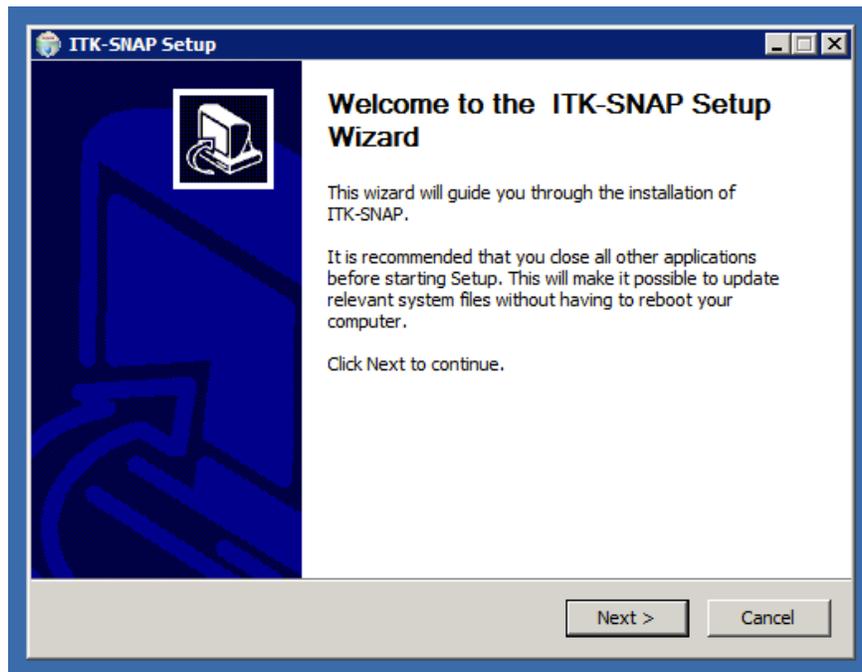
**Duration:** 15 minutes.

### Step 1. Locate and Open the Training Course Archive

- From USB drive: copy the folder `itksnap_training_2014` from the USB drive to the desktop
- From the Internet:
  - Download the folder contents from [http://picsl.upenn.edu/data/itksnap\\_training\\_2014.zip](http://picsl.upenn.edu/data/itksnap_training_2014.zip)
  - Double-click on the file `itksnap_training_2014.zip` in your Downloads folder to decompress it
  - Copy the folder `itksnap_training_2014` to the desktop
- At the end of this step, you should have a folder named `itksnap_training_2014` with the contents of the training session on your desktop

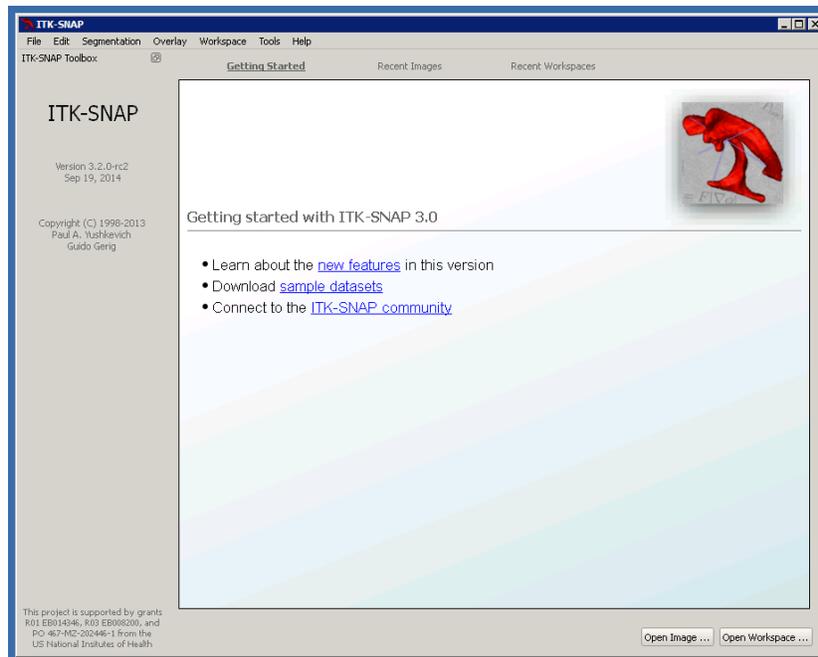
### Step 2. Install ITK-SNAP

- Enter the folder `itksnap_training_2014/Software/Windows`
- Double-click the icon `itksnap-3.2.0-rc2-20140919-win32-AMD64.exe`
- Follow the installation instructions in the wizard (illustrated below)



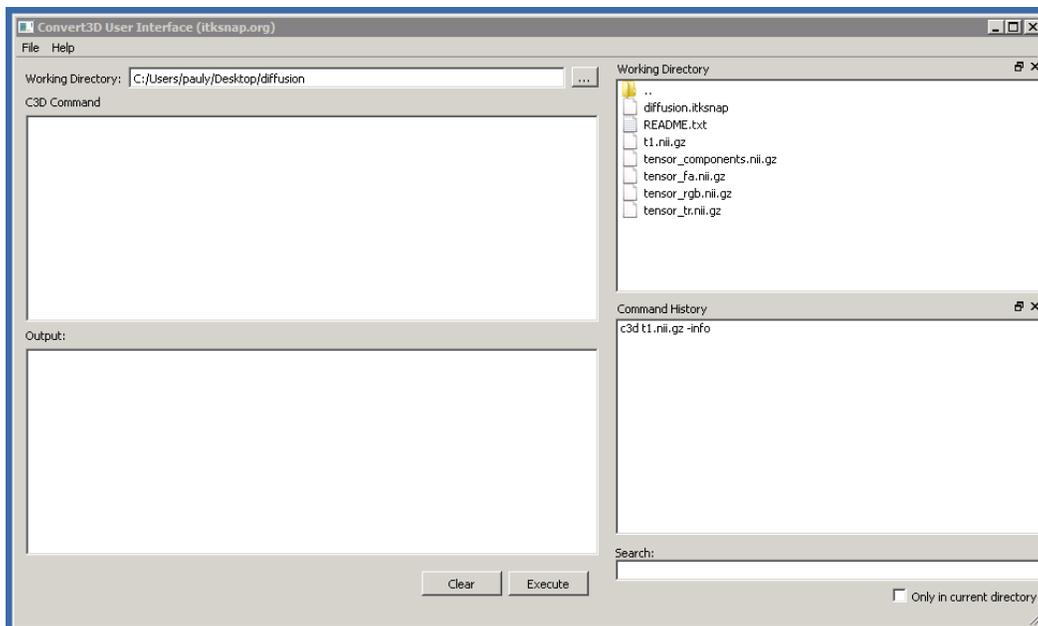
### Step 3. Launch ITK-SNAP

- Run ITK-SNAP from the Windows Start Menu



### Step 4. Install and Run Convert3D

- Enter the folder `itksnap_training_2014/Software/Windows`
- Double-click the icon `c3d-1.0.0-MacOS-x86_64.exe`
- Follow the installation instructions in the wizard
- Launch the Convert 3D GUI from the Windows Start Menu



## Exercise 1-C. Installation on Linux

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**Objective.** Install ITK-SNAP and Convert3D programs on Linux platforms

**Duration:** 15 minutes.

### Step 1. Locate and Open the Training Course Archive

- From USB drive: copy the folder `itksnap_training_2014` from the USB drive to Desktop
- From the Internet:
  - Download the folder contents from [http://picsl.upenn.edu/data/itksnap\\_training\\_2014.zip](http://picsl.upenn.edu/data/itksnap_training_2014.zip)
  - Click on the file `itksnap_training_2014.zip` in your Downloads folder to decompress it
  - Copy the folder `itksnap_training_2014` to the Desktop
- At the end of this step, you should have a folder named `itksnap_training_2014` with the contents of the training session on your Desktop

### Step 2. Install ITK-SNAP

- Open a Linux terminal
- Enter the folder `itksnap_training_2014/Software/Linux/`

```
> cd ~/Desktop/itksnap_training_2013/Software/Linux/
```

- Uncompress the file containing ITK-SNAP software for your system (32 bit or 64 bit)

```
> tar -zxvf itksnap-3.2.0-rc2-20140919-Linux_x86_64.tar.gz
```

- Copy the contents of the uncompressed folder into `/usr/local`. On most systems, this is done using the **sudo** command.

```
sudo cp -av ./itksnap-3.2.0-rc2-20140919-Linux_x86_64/ /usr/local/
```

### Step 3. Launch ITK-SNAP

- Open a Linux terminal
- Running the following command should cause ITK-SNAP to launch

```
itksnap
```

### Step 4. Install Convert3D

- Enter the folder `itksnap_training_2014/Software/Linux`
- Uncompress the file containing Convert3D software for your system (32 bit or 64 bit)
- Copy the contents of the folder to `/usr/local` (as above for ITK-SNAP)
- Run the following command to open the Convert3D GUI

```
Convert3DGUI
```

## Session 3 - Image Navigation

### Exercise 3-A. Image Navigation Basics

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**Objective.** This exercise reinforces the image navigation techniques covered in the lecture. After completing the exercise, you will be able to load images, perform basic navigation tasks, and adjust image contrast.

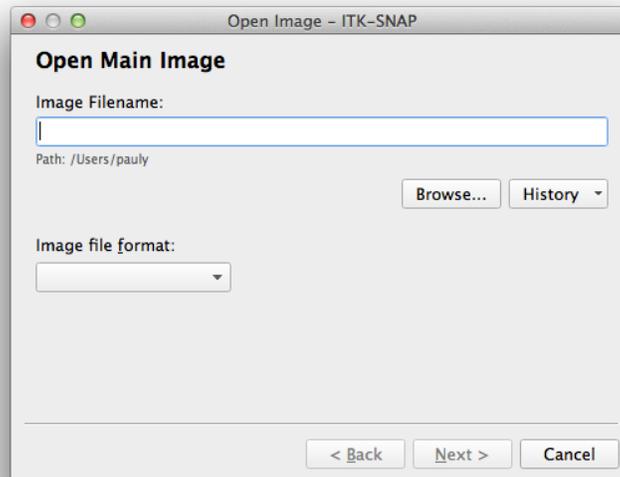
**Duration:** 10 minutes.

**Data:** The data for this exercise are located in the folder

Materials/Session03\_Navigation/data/exercise

#### Step 1. Load the Brain Image

- Launch ITK-SNAP
- Open the wizard for loading an anatomical image (*File->Open Image*)

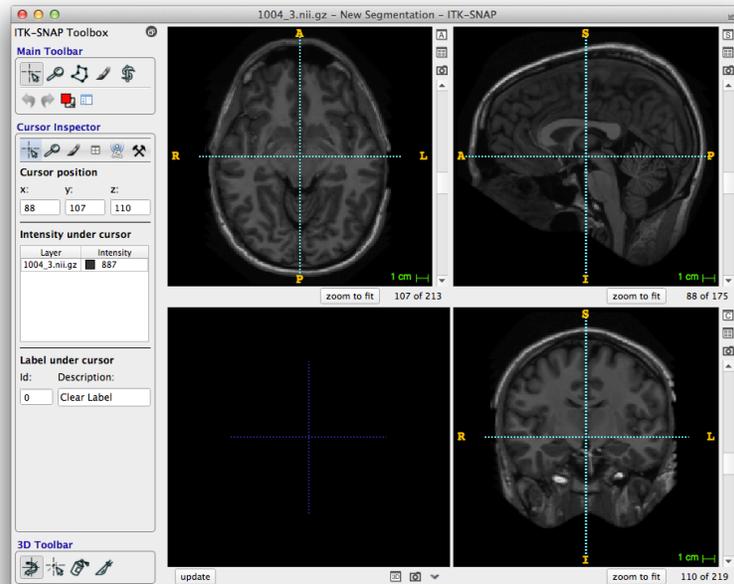


- Press *Browse* to search for an image file to load
- Select the image `1004_3.nii.gz` in the `Session03_Navigation/data/exercise` folder.
- Press *Next*. The wizard will list summary information about the image.

*What are the dimensions of the image you just loaded?*

\_\_\_\_\_ by \_\_\_\_\_ by \_\_\_\_\_

- Press *Finish*. ITK-SNAP main window should now show three orthogonal views of a brain MRI scan.



## Step 2. Quick Contrast Adjustment

- Open the contrast adjustment window (*Tools->Image Contrast*)
- Press *Auto* to adjust the contrast automatically.

*What are the level and window after automatic contrast adjustment?*

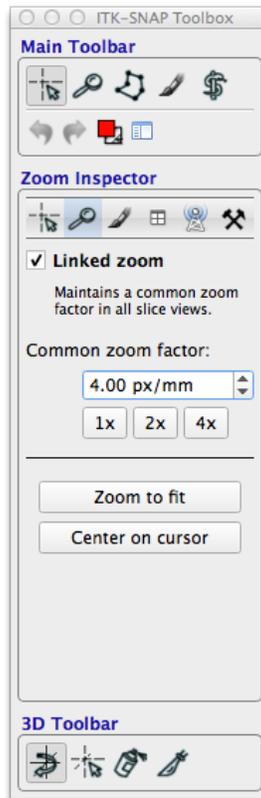
*Level: \_\_\_\_\_ Window: \_\_\_\_\_*

## Step 3. Focus on the Left Hippocampus

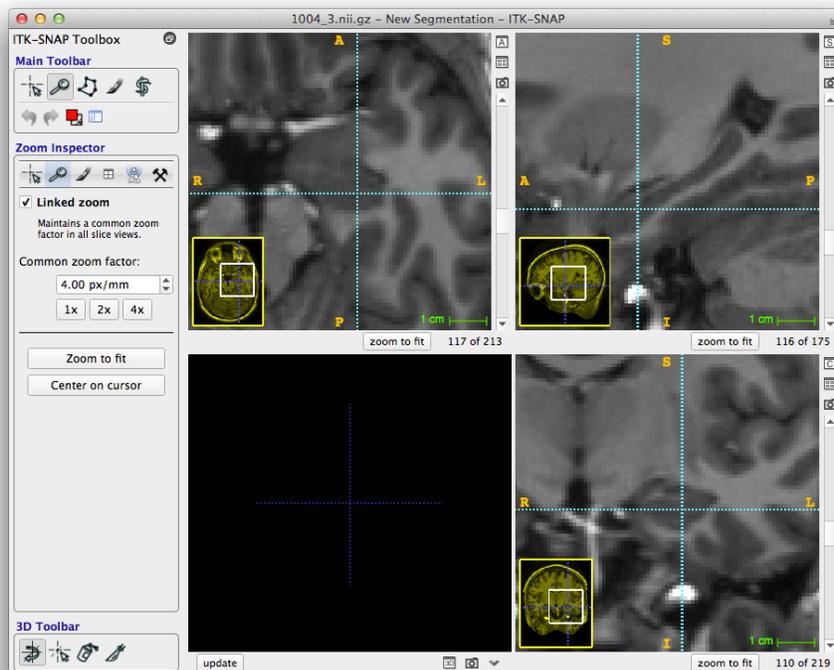
- Position the 3D cursor in the middle of the left hippocampus (see illustration below).



- In the control panel on the left of the ITK-SNAP window, select the Zoom Inspector (shown below) and verify that *Linked Zoom* option is checked
- Set the common zoom factor to 4 pixels per millimeter

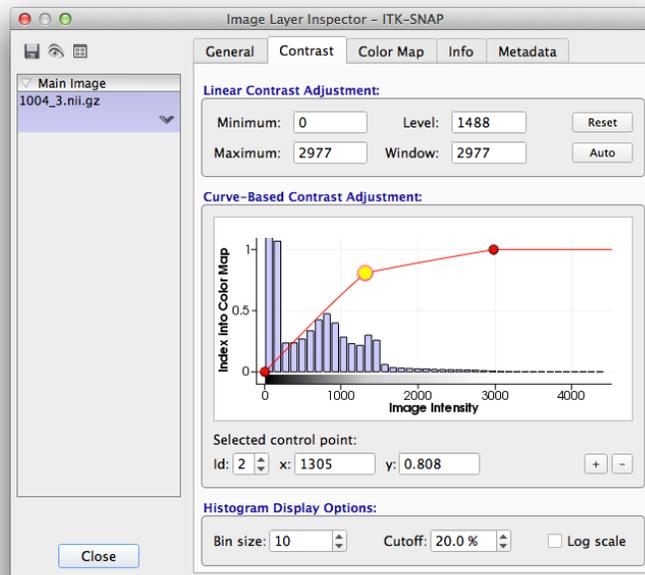


- Pan in each of the slice views so that the hippocampus is centered in each view



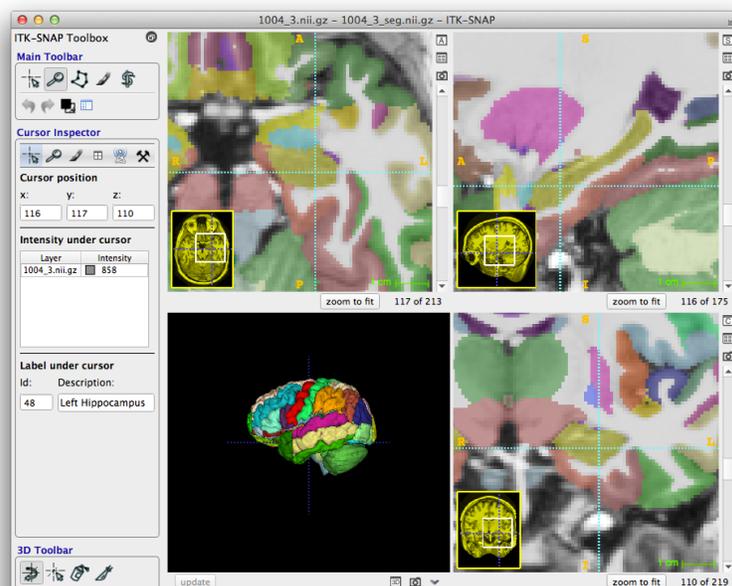
#### Step 4. Fine Contrast Adjustment

- Re-open the contrast adjustment window
- Change the shape of the intensity transfer function to maximize contrast between different tissues in the hippocampus region.



#### Step 5. Load the Segmentation Image

- Load the segmentation image (*Segmentation->Open Segmentation ...*) from the file 1004\_3\_seg.nii in the data folder
- Load the label description file (*Segmentation->Import Label Descriptions*) from the file anat\_labels.txt
- Adjust the overall label opacity to 96
- Press *Update Mesh* in the 3D view to render the surface of the segmentation



## Step 6. Compute Volumes and Statistics

- Open the volumes and statistics dialog (*Segmentation->Volumes and Statistics ...*)

*What is the volume of the left hippocampus (label 48)?*

\_\_\_\_\_  $\text{mm}^3$

*What is the average intensity of the left hippocampus?*

\_\_\_\_\_

## Session 4 - Manual Segmentation

It is strongly recommended that you use a mouse for manual segmentation

### Exercise 4-A. Create Custom Label File

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**Objective.** After completing the exercise, trainees will be able to create a label file with custom names and colors appropriate for their segmentation work.

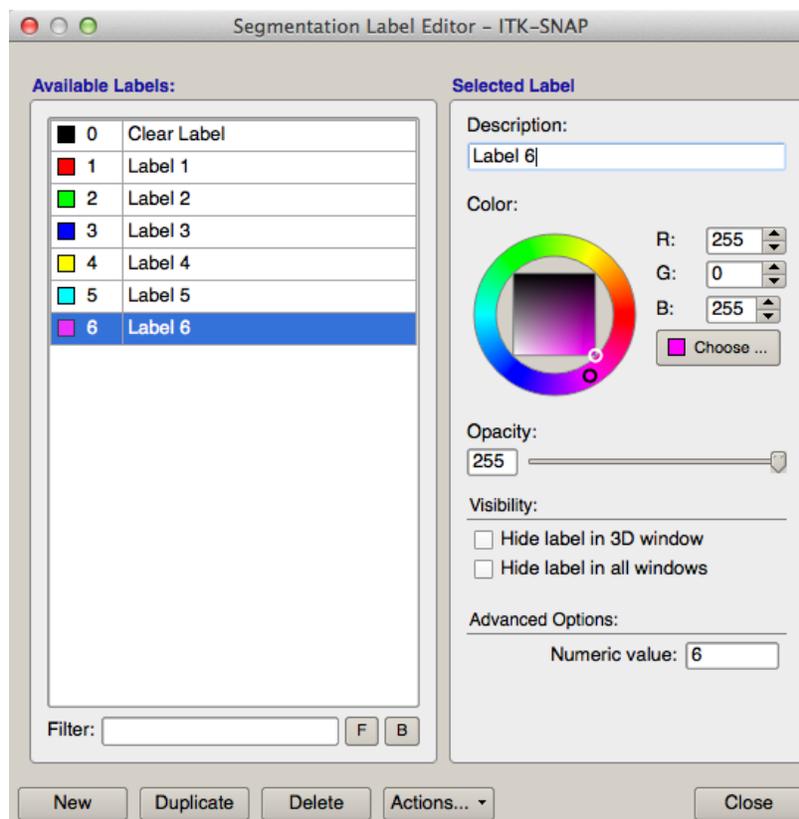
**Duration:** 5 minutes.

#### Step 1. Prepare the Image for Segmentation

- Launch ITK-SNAP
- Load the anatomical image *pm\_hipp.nii* in the *Materials/Session04\_ManualSeg/data* folder.
- Using the magnifying glass tool, zoom in on the coronal view to a resolution of 20px/mm.
- Adjust image contrast (*Tools->Image Contrast->Auto Adjust Contrast*)

#### Step 2. Create and save custom label file

- Under 'Tools', click on 'Label Editor'



- Under 'Description', change 'Label 1' to 'CA'; Change 'Label 2' to 'SRLM'; Change 'Label 3' to 'DG'
- Change the color of SRLM to light blue (0, 200, 255); leave CA as red and DG as dark blue
- Close the Segmentation Label Editor
- Save the custom label file. (*Actions->Export Label Descriptions->'subfield\_labels.txt'*)

## Exercise 4-B. Using the Polygon Tool

**Objective.** After completing the exercise, trainees will be able to manually create a segmentation of multiple labels using the polygon tool.

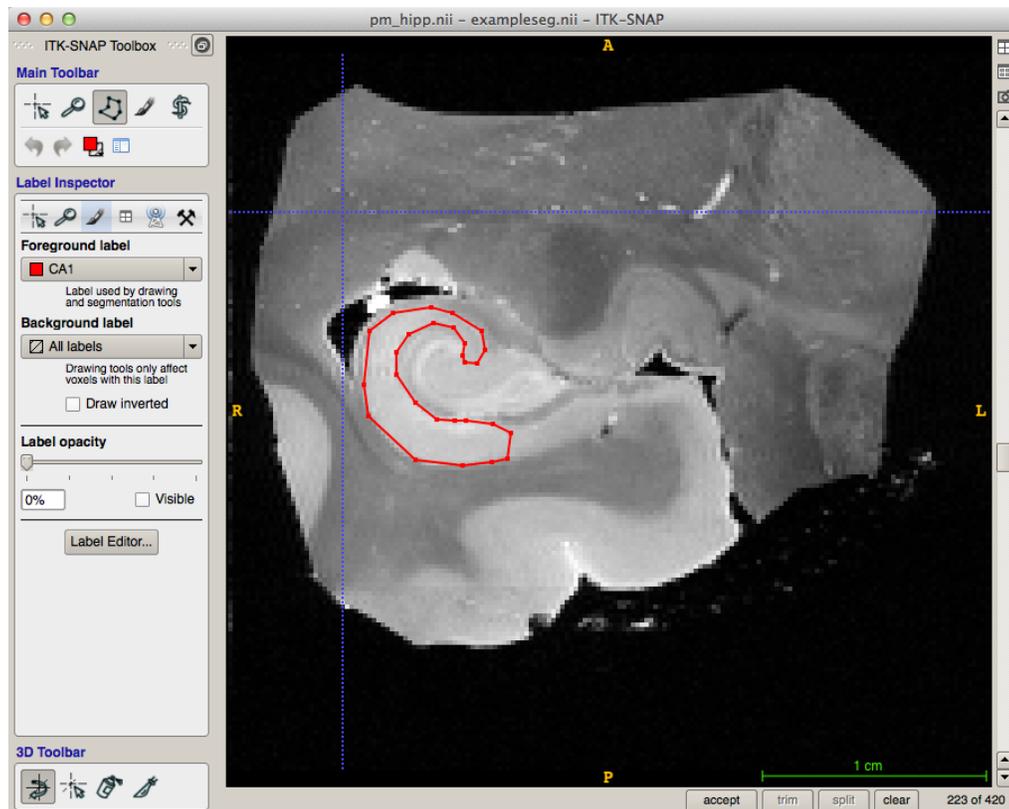
**Duration:** 10 minutes.

### Step 1. Segment CA, DG, and SRLM

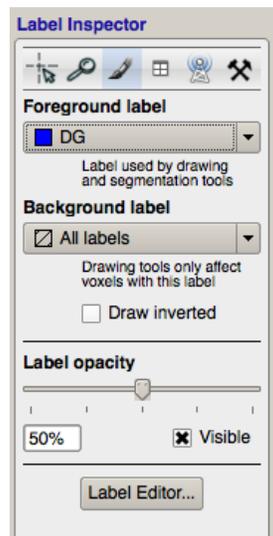
- In the coronal plane, navigate to slice 223 of 420
- Select the polygon tool in the Main Toolbar.



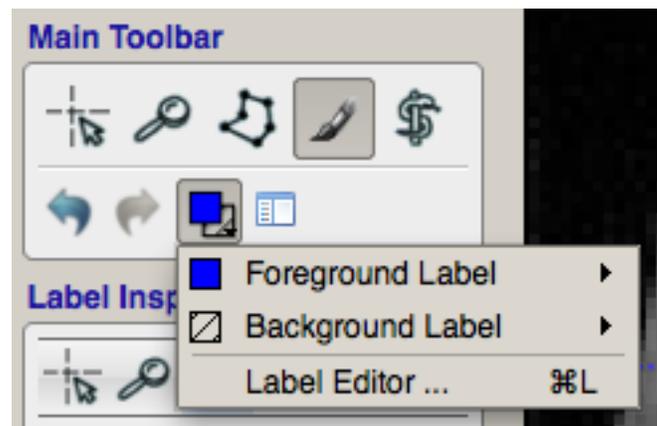
- Select 'CA' as the foreground label, and 'All labels' as the background label. Trace CA using the polygon tool, as in the figure below. Click 'Complete -> Accept' to fill in the area.



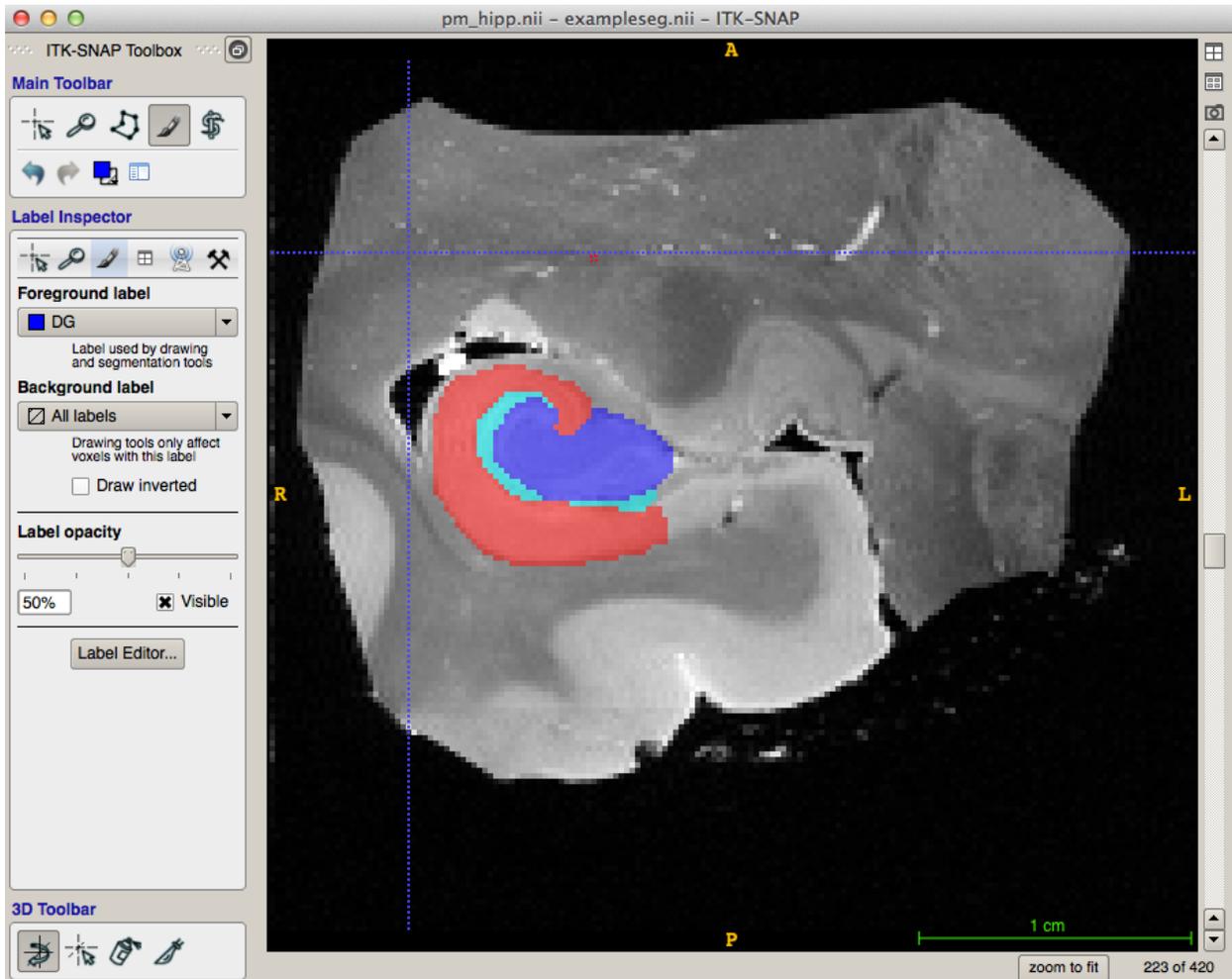
- Select 'DG' as the foreground label; select 'All labels' for the background label. Trace DG on the same slice as CA. Click 'Complete->Accept' to fill in the area.



- Using the Label Inspector from the Active Tool Inspector Menu, or the Quick Label Inspector button from the Main Toolbar, selection 'SRLM' as the foreground label and 'Clear Label' as the background label. Fill in the space between DG and CA1 as SRLM. By selecting 'Clear Label', only empty voxels will be filled in with SRLM; CA and DG voxels are unaffected.



- The final segmentation should appear similar to the image below:



## Exercise 4-C. Using the Paintbrush Tool

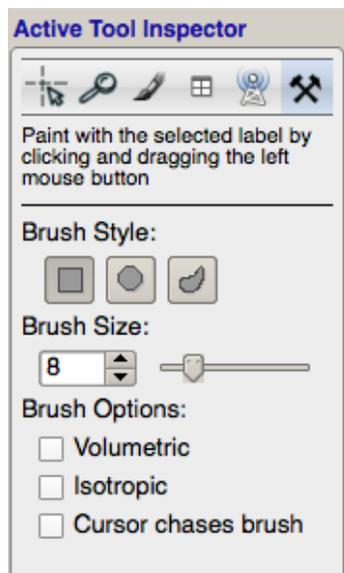
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**Objective.** After completing the exercise, trainees will be able to manually create a segmentation using the polygon and paintbrush tools, and save the segmentation file.

**Duration:** 15 minutes.

### Step 1. Segment a coronal slice

- In the coronal plane, navigate to slice 224 of 420
- Segment CA, DG, and SRLM using the polygon tool, as in Exercise 4-B.
- In the 'Main Toolbox' panel, select the paintbrush tool. You should see the 'Active Tool Inspector' become active, as shown below:



- Select 'Brush Style:Shape->Square'
- Select 'Paintbrush Tool:Size->1'
- Use the paintbrush tool to refine the segmentations

### Step 2. Continue segmenting the hippocampal subfields

- In the coronal plane, navigate to slice 225 of 420.
- Repeat Step 1.

### Step 3. Save your work

- Save the segmentation (*Segmentation->Save "Segmentation.nii"*)

## Exercise 4-D. 3D Rendering

**Objective.** After completing the exercise, trainees will be able to render their segmentation in 3D.

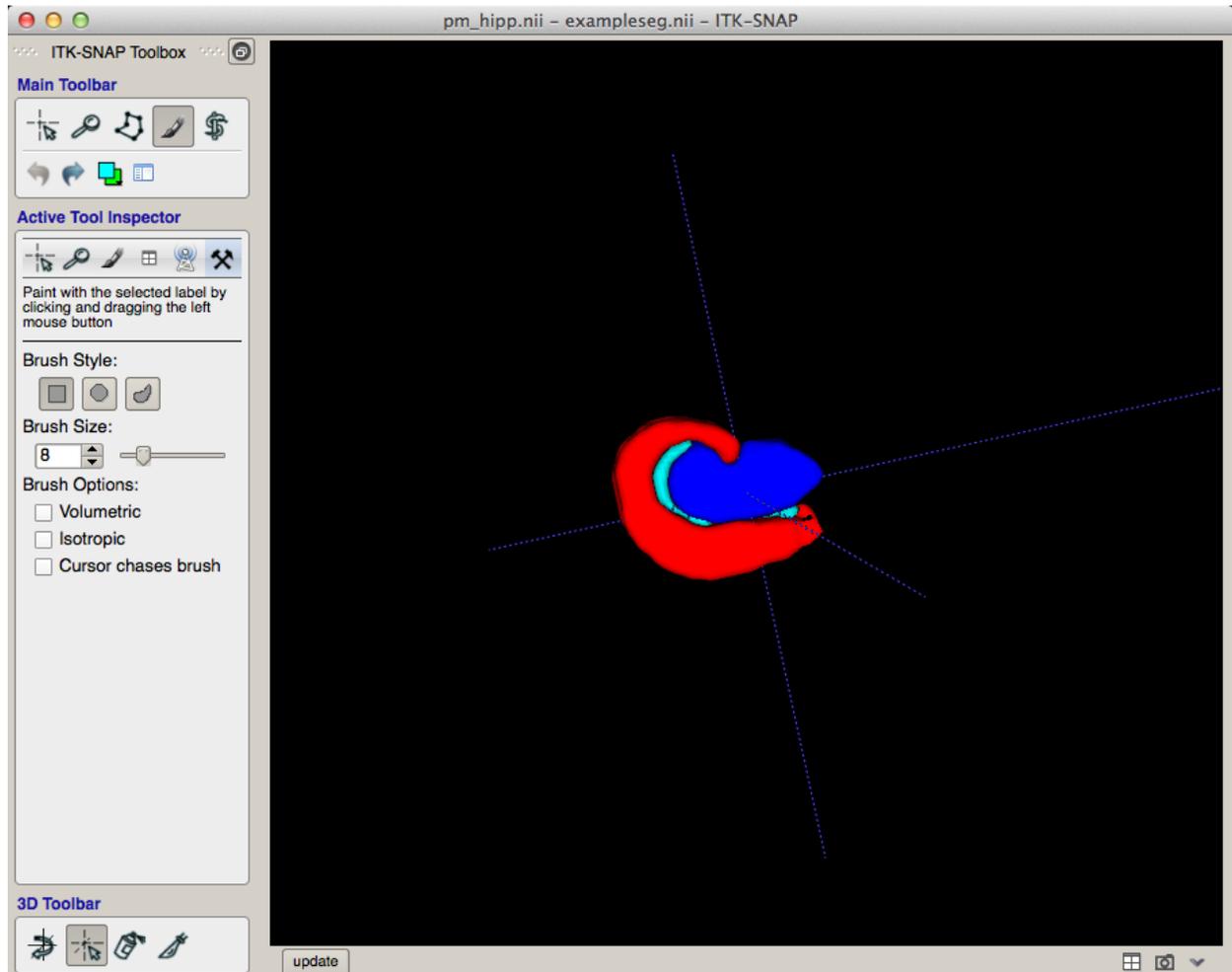
**Duration:** 5 minutes.

### Step 1. Render segmentations

- In the 3D view (bottom left), click 'Update' to render the segmentation in 3D.



- Rotate the segmentation (*3D Toolbox->Trackball Tool*).



- Select the crosshair tool and place it anywhere on the 3D rendering.

## Session 5 - Overlays and Multiple Imaging Modalities

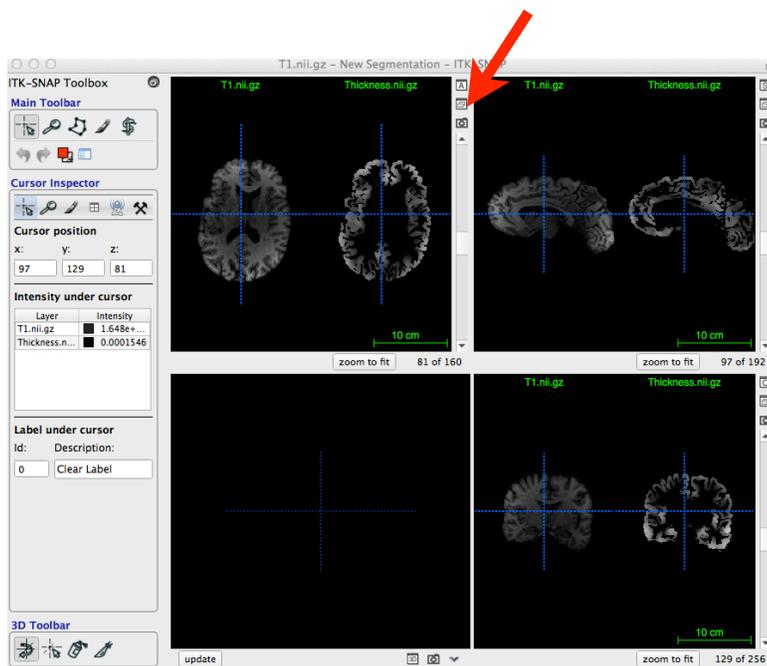
### Exercise 5-A. Overlays

**Objective.** After completing the exercise, trainees will be able to load multimodal imaging data in ITK-SNAP, visualize them using the tile and stack interfaces, and access basic overlay settings from the intensity panel.

**Duration:** 10 minutes.

#### Step 1. Load the Main and Overlay Image

- Launch ITK-SNAP
- Open the workspace file `Session05_Multimodality/data/Overlay.itksnap`.

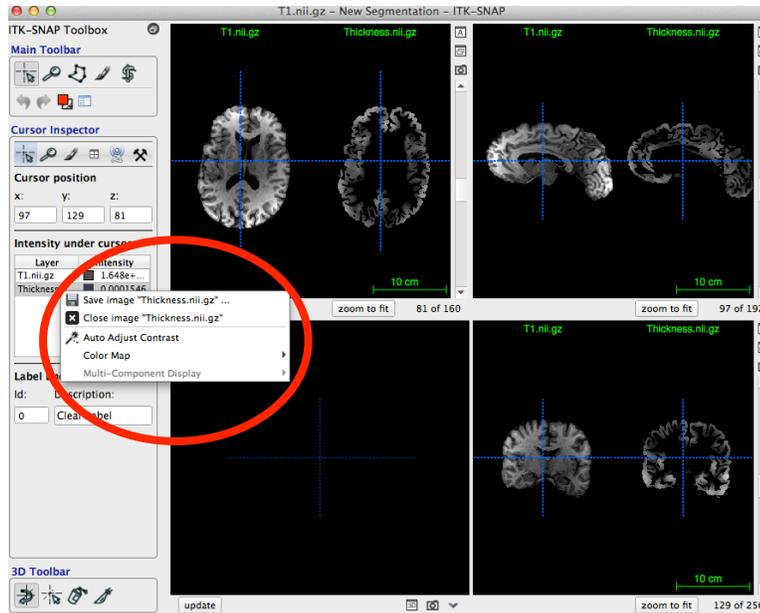


#### Step 2. Toggle between stack and tile view

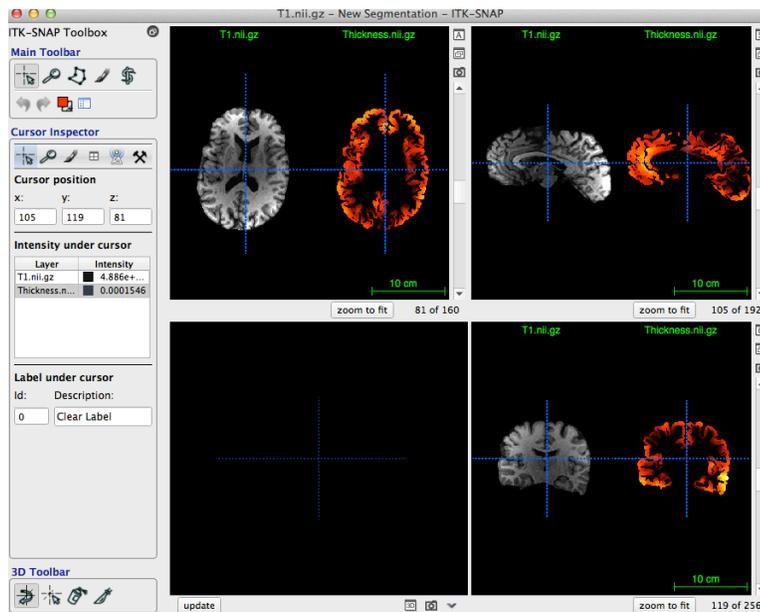
- Click the stack/tile view icon shown with the red arrow
- Use the q, w, and e keys in stack mode to change the opacity of the overlay image.

### Step 3. Use the intensity panel

- Click on different parts of the image and note the intensity panel on the left to read out image values.
- Right-click (Ctl-Click on Mac) on the overlay image file name in the intensity panel to access overlay image settings.



- Auto-adjust the contrast of both images. Change the colormap of the overlay image to hot.



- Switch to stack view and use the opacity control to visualize overlay image.

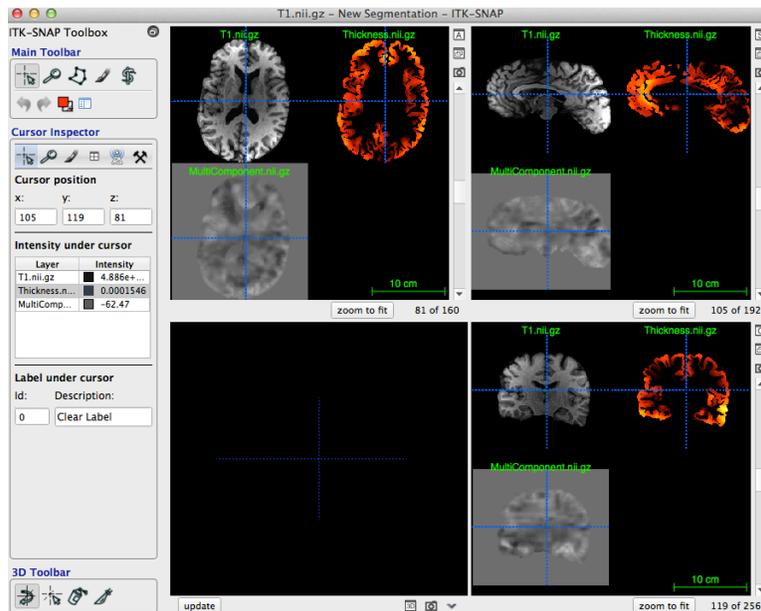
## Exercise 5-B. Finer control of overlay images via layer inspector

**Objective.** After completing the exercise, trainees will be able to use the layer inspector to control various settings for overlay images.

**Duration:** 10 minutes.

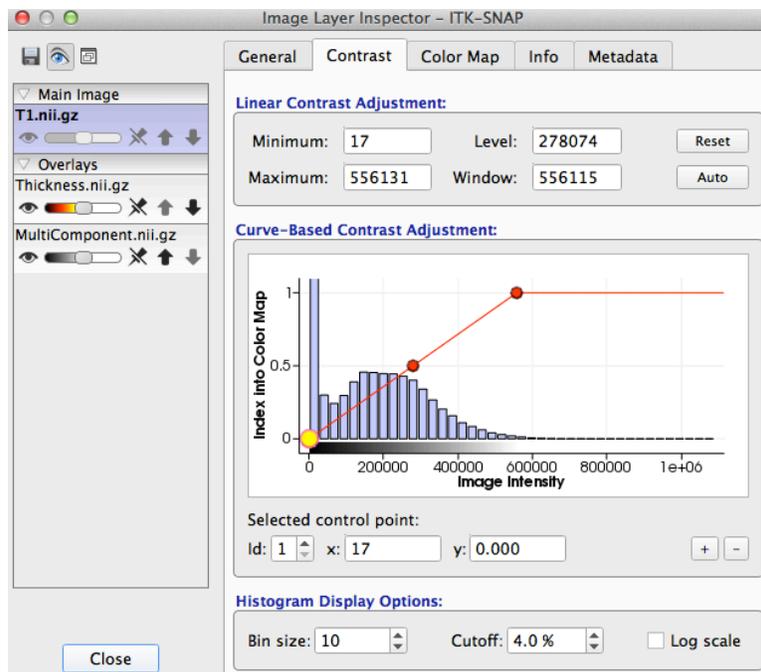
### Step 1. Load a multicomponent image

- Revert to the tile view
- Load a second overlay image file `MultiComponent.nii.gz`

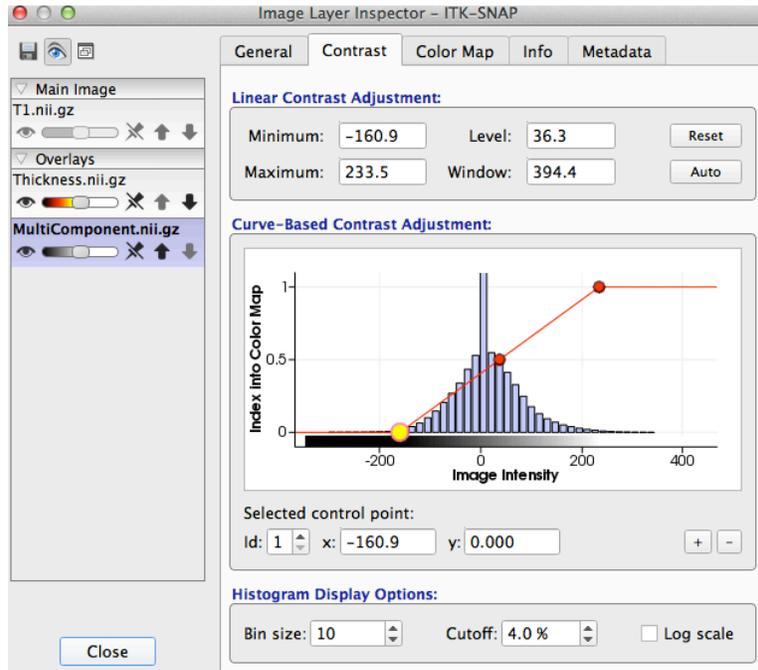


### Step 2. Use the layer inspector window - part 1

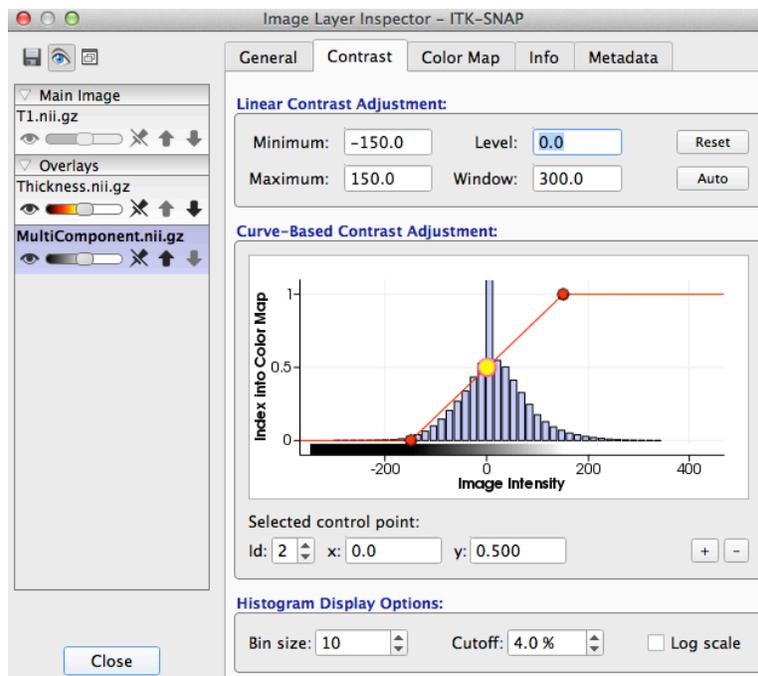
- Open the layer inspector window with `Ctrl+I` (Command+I on Mac)



- Select the MultiComponent image on the overlay panel on the left hand side. In the Contrast tab, click Auto to set contrast automatically.



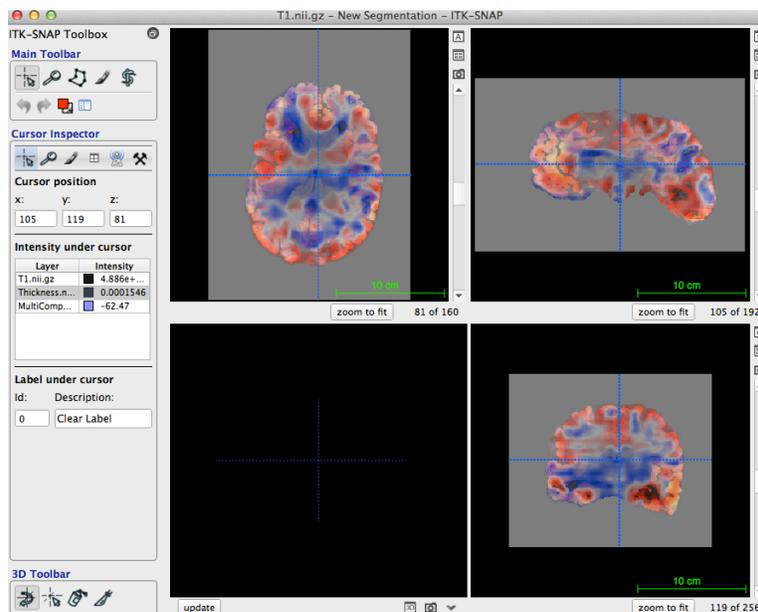
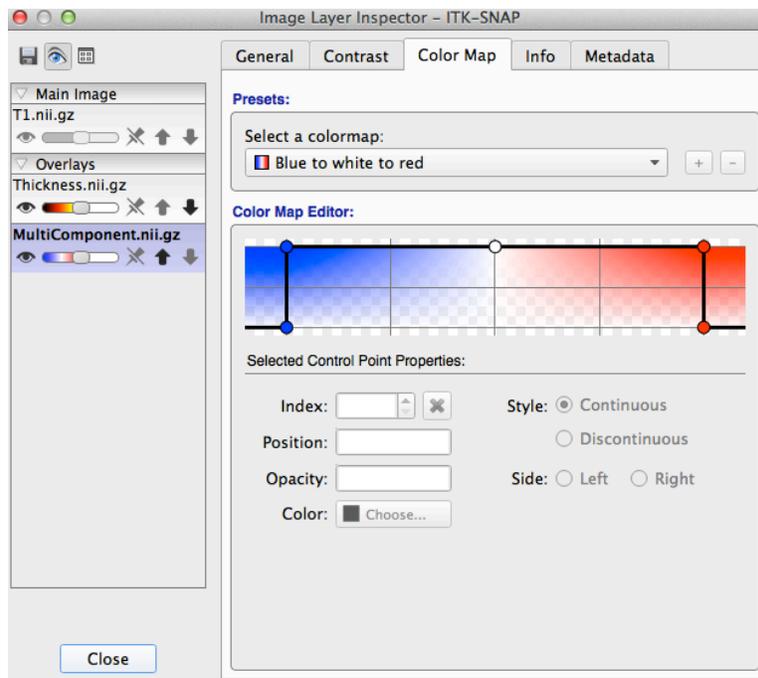
- Now manually set the contrast curve to be symmetric around zero, with a min/max of -150/+150.



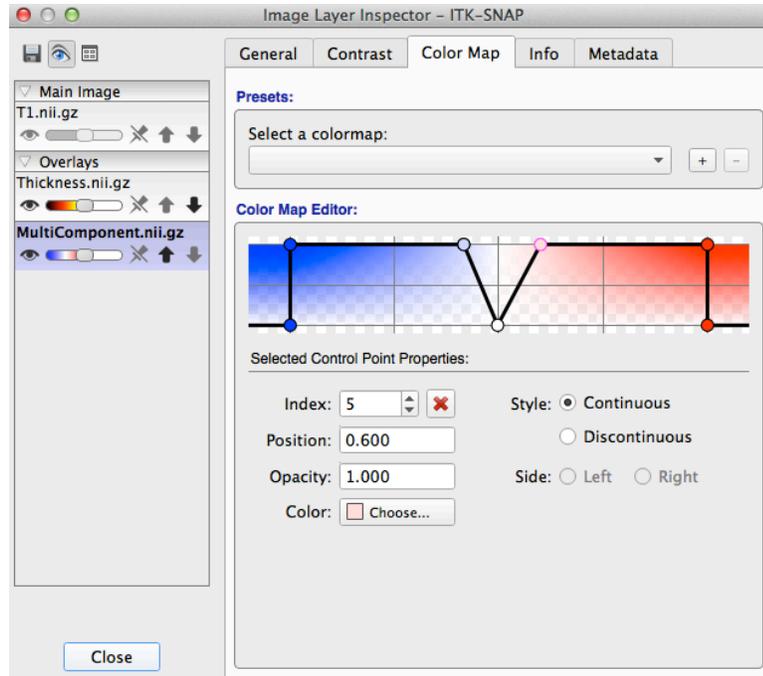
- Use the tile/stack button on the layer inspector to switch to stack view.
- Use the “eye” button to individually toggle overlay layers to be visible/invisible.
- Use the opacity slider.

### Step 3. Use the layer inspector window - part 2

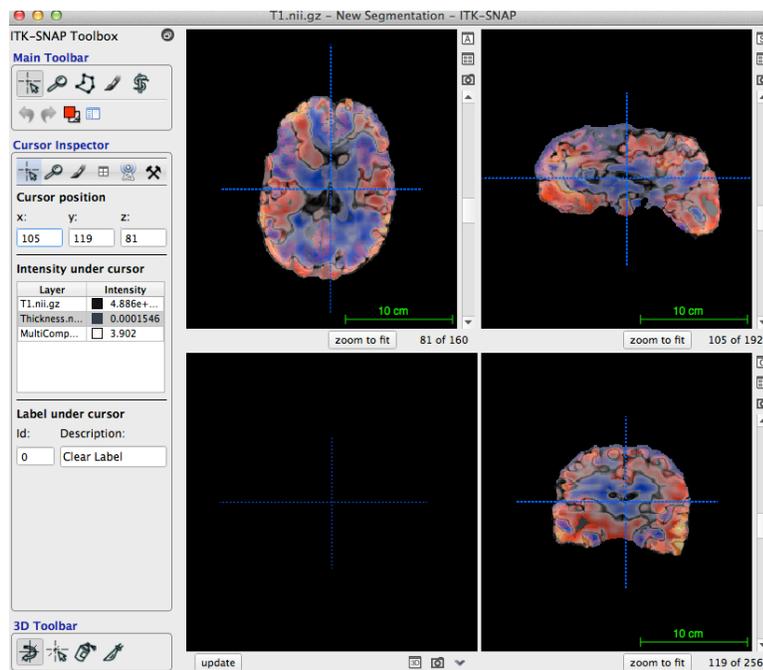
- Use the colormap tab to change the colormap of the multicomponent image to “blue to white to red”.



- Create two new control points on the colormap to decrease the opacity of the zero point to zero, increasing to 100% at 0.4 and 0.6 on either side.



- In the layer inspector, right-click (ctl-click for Mac) the multicomponent image and select Component 2.
- In the contrast tab, change the minimum and maximum to -250 and 250 respectively. Note that the color map for Component 1 is automatically adjusted to the new setting.



- Use the pin button and the up-down button to change the visibility and ordering of layers.

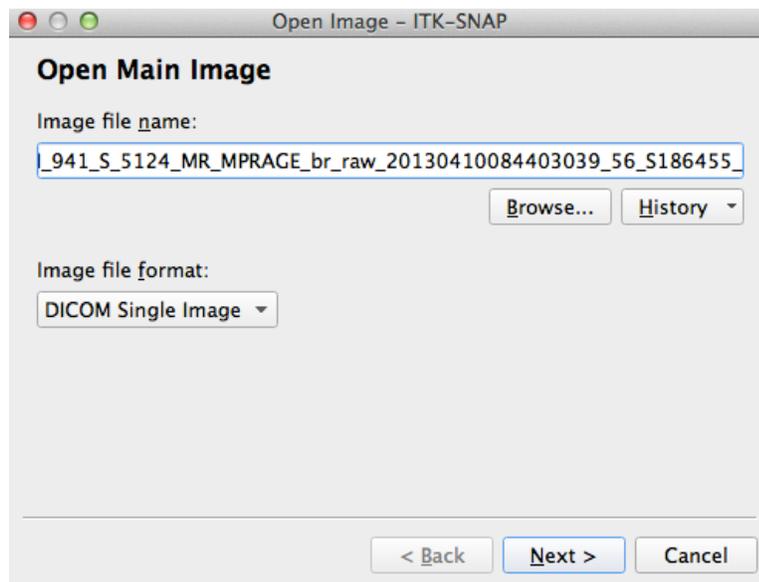
## Exercise 5-C. Loading multimodality data using DICOM images and use yoking

**Objective.** After completing the exercise, trainees will be able to load a DICOM image into ITK-SNAP and yoke two or more ITK-SNAP sessions.

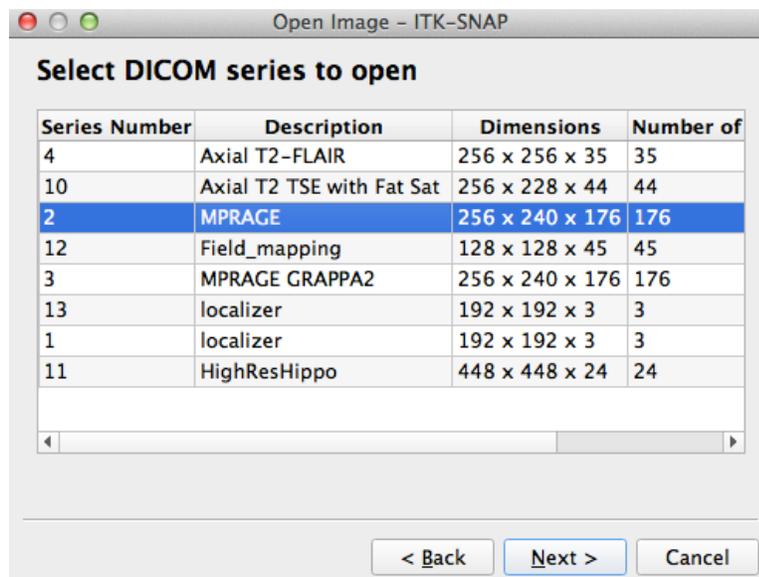
**Duration:** 10 minutes.

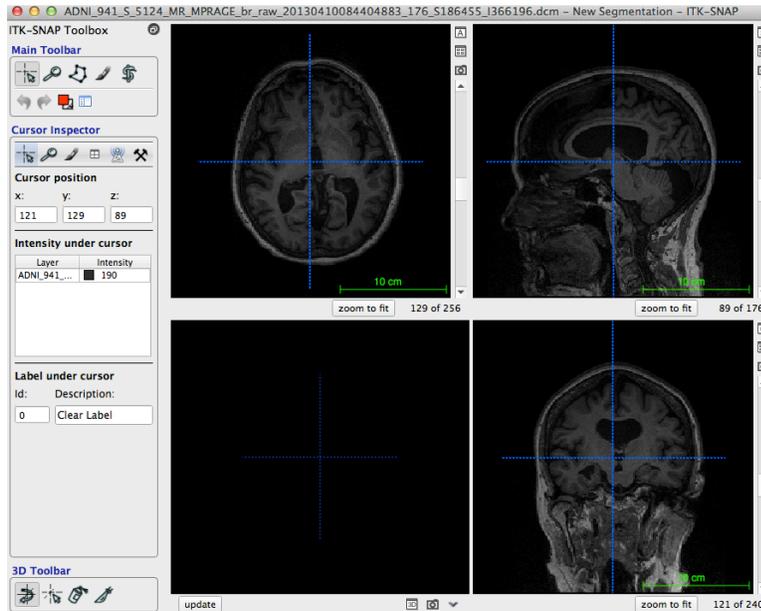
### Step 1. Load a DICOM image

- Load any of the dicom files in the `Session05_Multimodality/data/dicomfolder` folder.
- ITK\_SNAP recognizes this as a DICOM file. Change the Image file format to DICOM Image Series.
- Click Next.



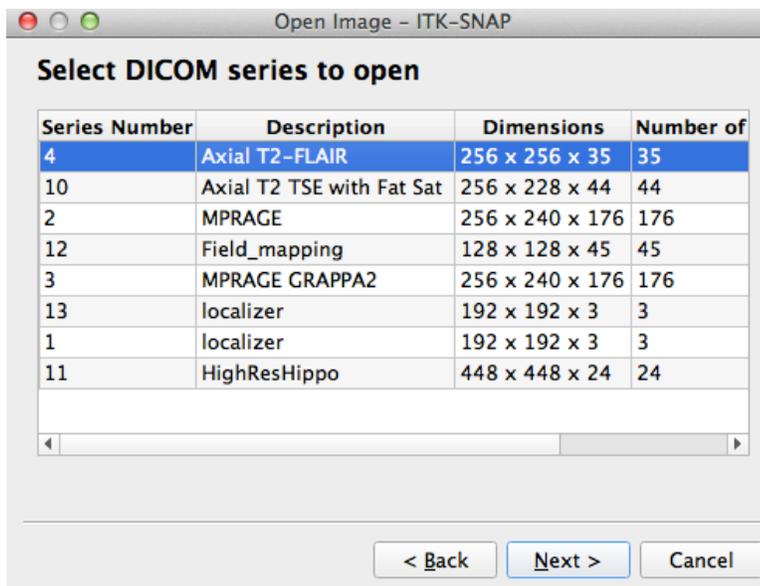
- ITK-SNAP recognizes multiple DICOM image series present in the directory. Choose Series number 2, MPRAGE.



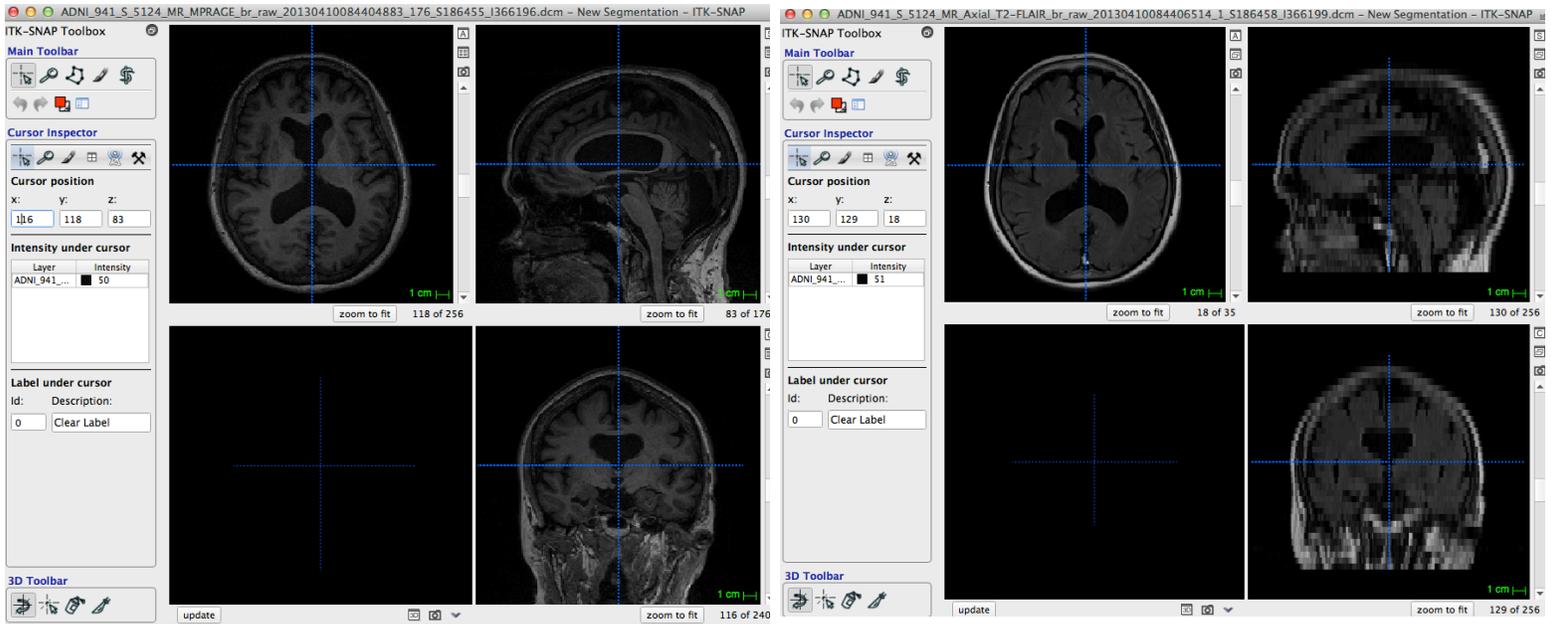


## Step 2. Yoke two ITK-SNAP sessions

- Open a new ITK-SNAP window from the File menu.
- Repeat Step 1. above, selecting any dicom file, but this time load series number 4, Axial T2-FLAIR.

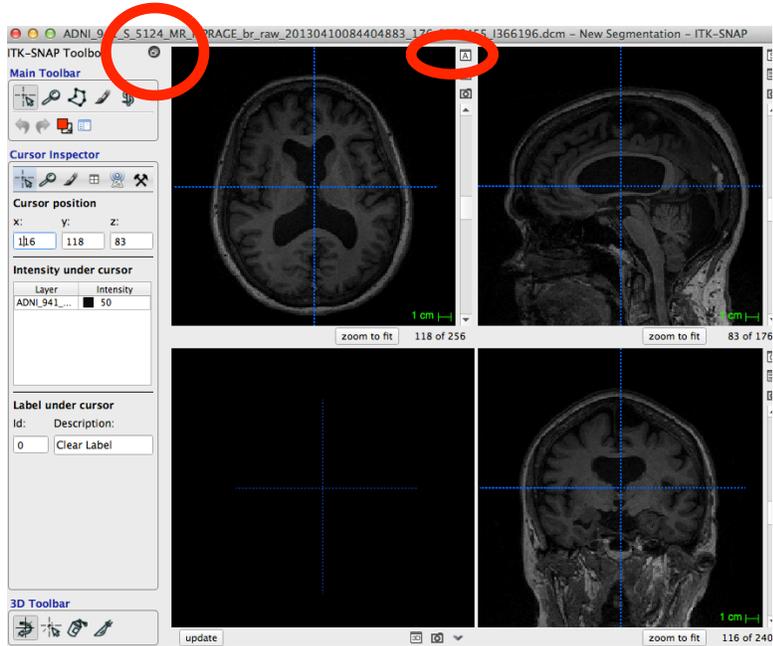


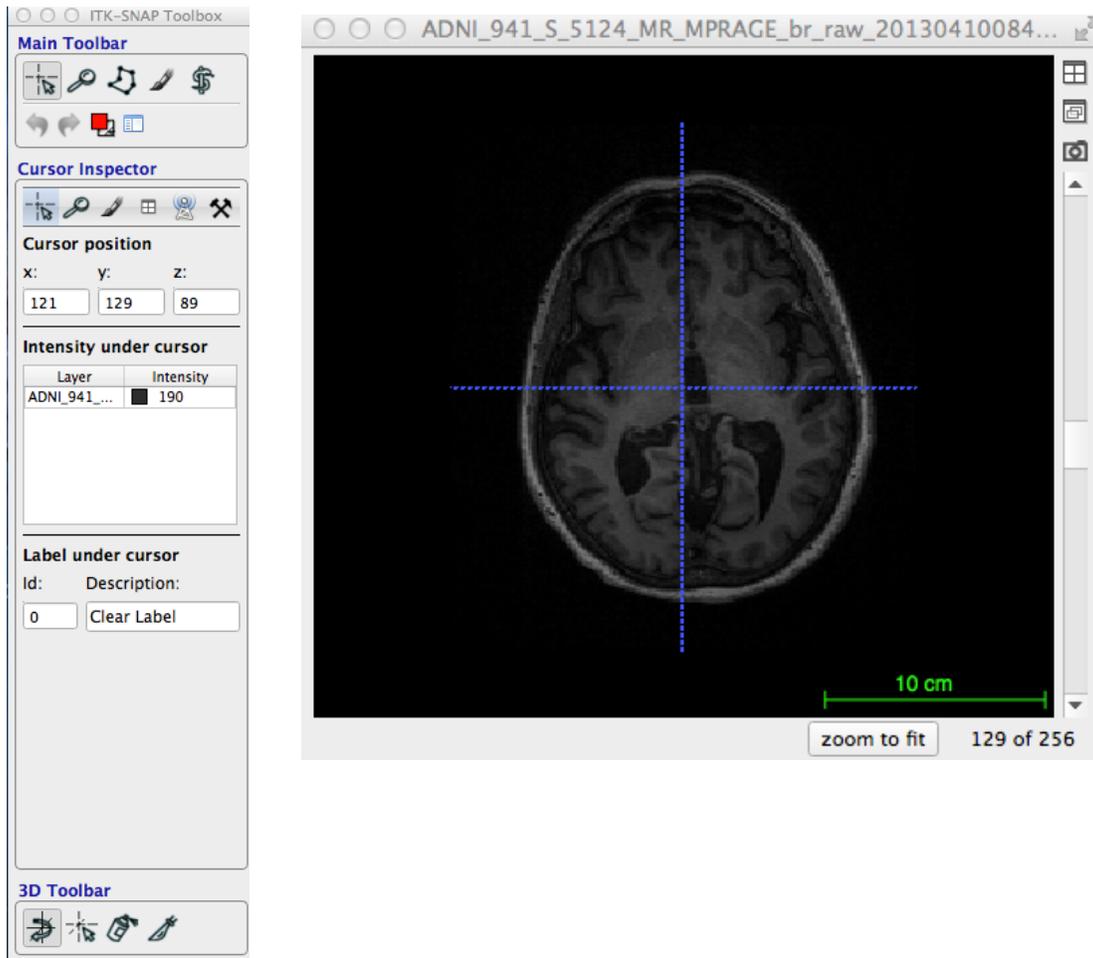
- The two ITK-SNAP windows are now yoked.



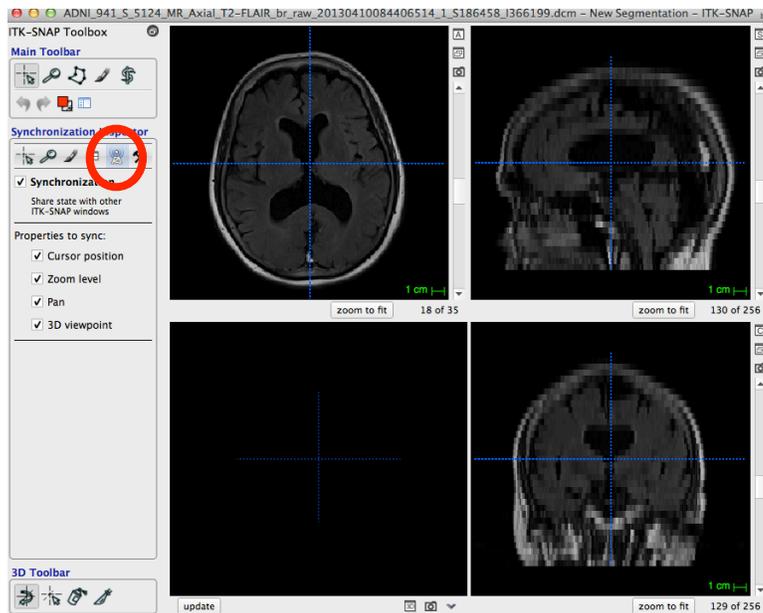
### Step 3. Control yoking behavior

- If you are running short of screen space using multiple windows, you can detach the toolbar and use single view mode to manage space.





- Click on the two windows to see how ITK-SNAP synchronizes the cursors.
- Zoom in and out and pan on one image and see how the other window does the same thing.
- Click on the synchronization inspector button on the new ITK-SNAP window just opened.



- Toggle the various individual synchronization settings in the two windows and navigate to observe the yoking behavior.

## Session 7 - Automatic Segmentation

### Exercise 7-A. Automatic Segmentation of the Left Ventricle in 3D Ultrasound

**Objective.** This exercise guides trainees through an automated segmentation of the left cardiac ventricle in a multi-component 3D ultrasound image, where each component represents a 3D image of the ventricle at a given time point of the cardiac cycle. After completing the exercise, trainees will be familiar with the interactive automated segmentation utilities in ITK-SNAP and be able to use them for application-specific segmentation tasks.

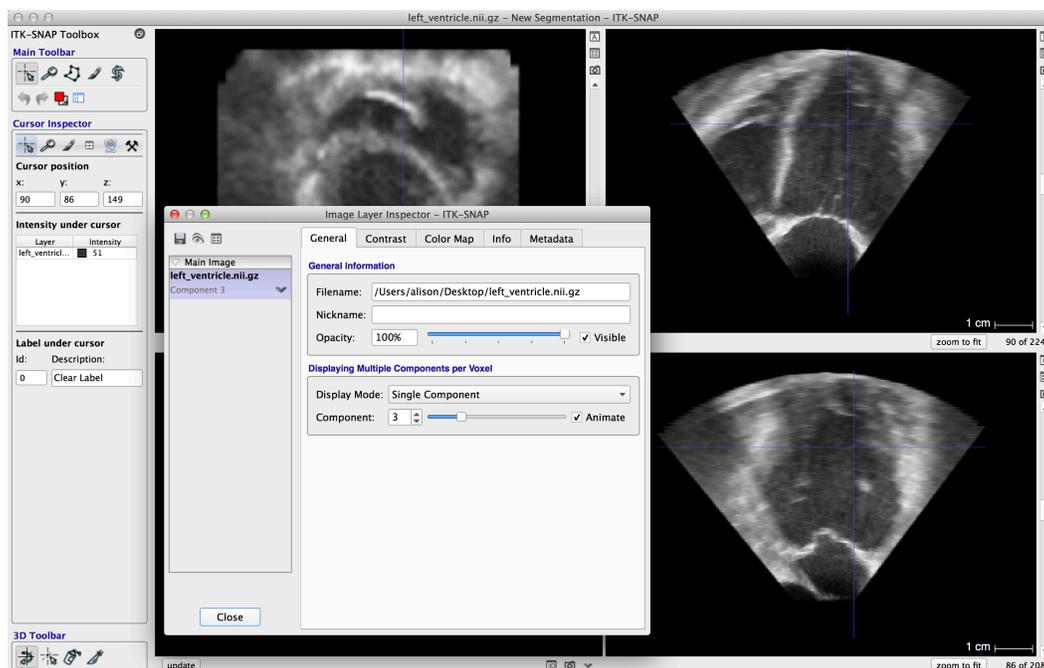
**Duration:** 20 minutes.

#### Step 1. Load the anatomical image

- Launch ITK-SNAP.
- Open the image `left_ventricle_3DUS_MC.nii.gz` in the `Materials/Session07_AutoSegPractice/data` folder.

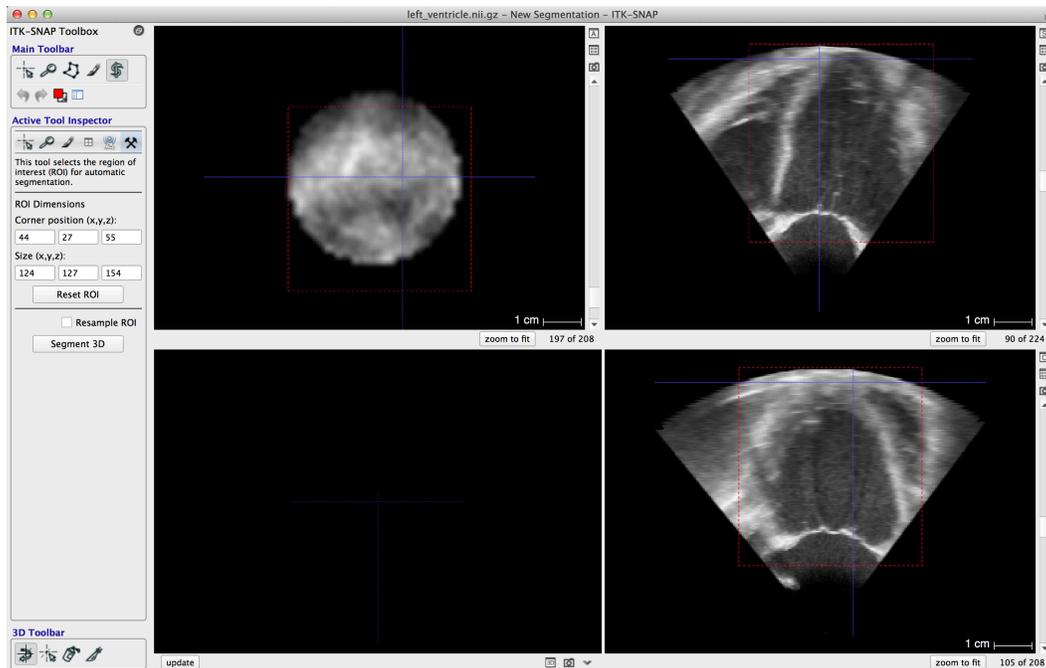
#### Step 2. Animate the 3D multi-component image

- Select the *Layer Inspector* icon  in the Main Toolbar. The Image Layer Inspector Window will open.
- Check the *Animate* box to view the sequence of components. The components of this data are 3D images of the left ventricle at sequential time points in the cardiac cycle.
- Uncheck the *Animate* box and select a component to segment (Component 3, for example).
- Select *Close* to exit the Image Layer Inspector Window.



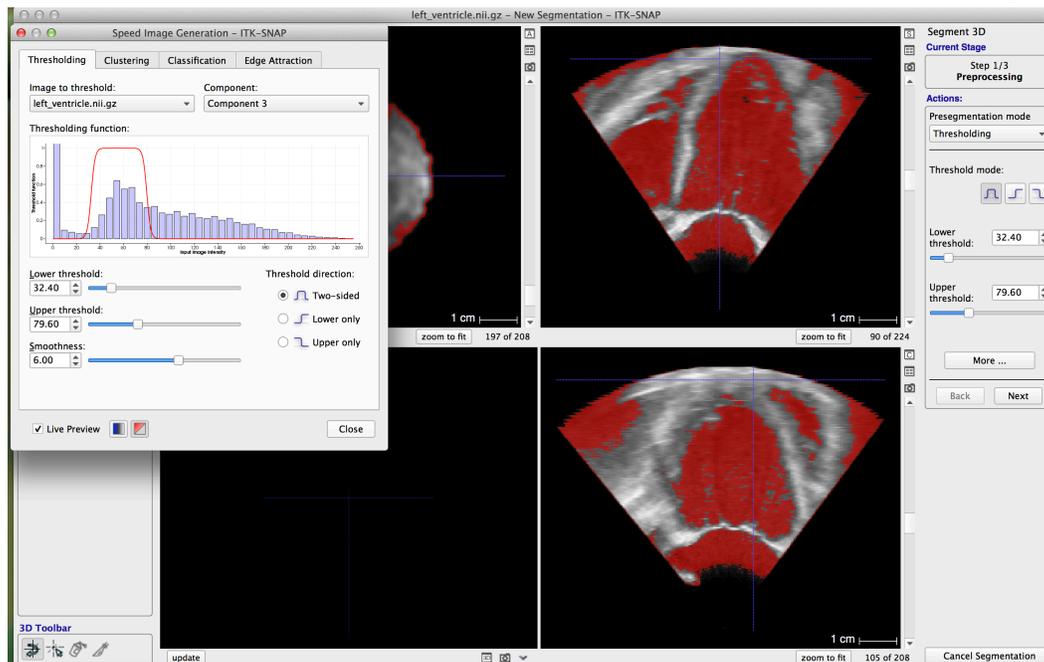
### Step 3. Use the snake ROI tool to select a region of interest

- Select the *Snake ROI tool* icon  in the Main Toolbar panel.
- Adjust the red box in each of the three image planes so that the left ventricular chamber is in the region of interest.
- Select *Segment 3D*.



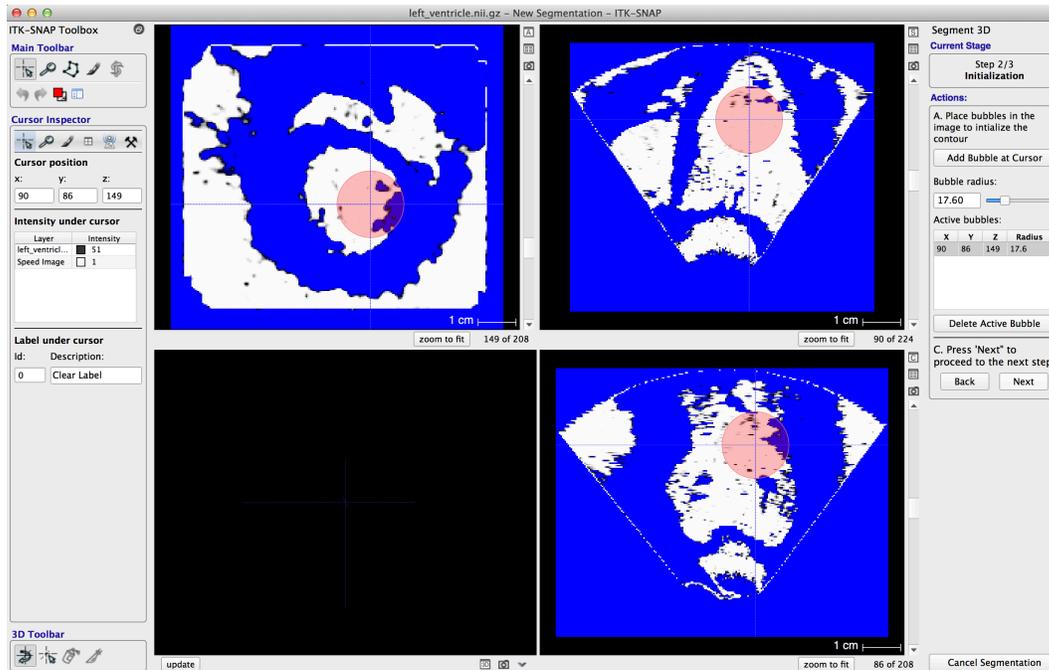
#### Step 4. Preprocess the grayscale image

- Select *Thresholding* as the Presegmentation mode in the Actions panel. This option uses a region-based approach to image segmentation, which assumes that objects of interest are roughly homogeneous in image intensity.
- Select the *More...* button in the Actions panel. The Speed Image Generation window will open.
- Select the  button to view the thresholded image superimposed on the grayscale image. Using a two-sided threshold, adjust the lower and upper thresholds so that the left ventricular chamber is the color of your segmentation label. (In this example, Label 1 is red.) For example, try a lower threshold of 32 and an upper threshold of 80.
- Now select the  button to view the speed image. Note that the foreground is white, the background is blue, and the edges are black.
- Select *Close* to exit the Speed Image Generation window.
- In the Actions panel, select *Next*.



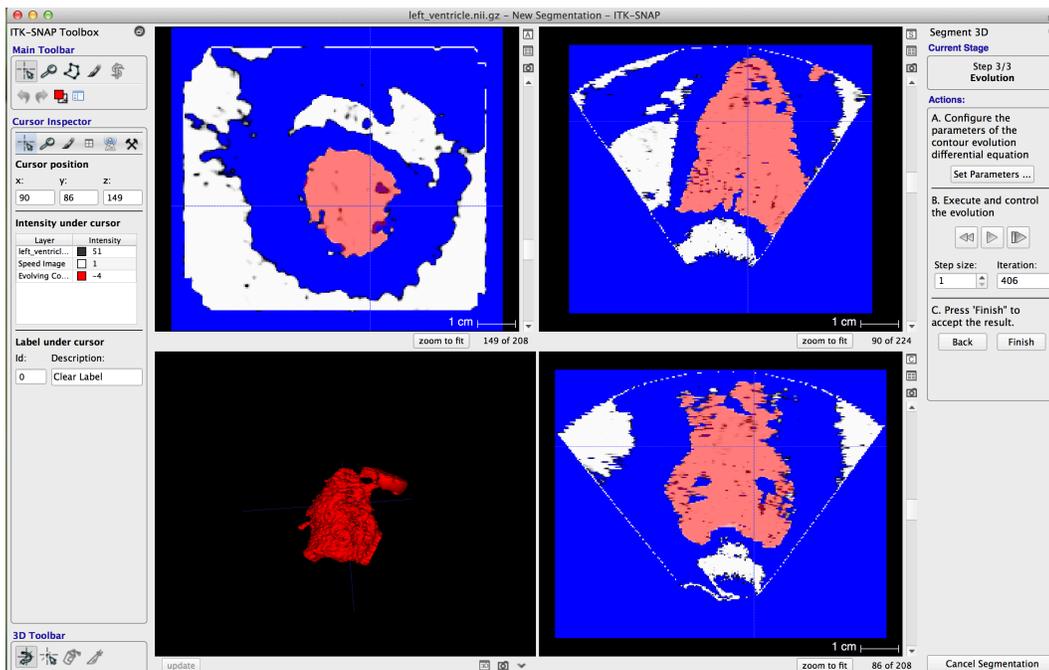
## Step 5. Initialize image segmentation

- Place the cursor somewhere within the left ventricle and then select *Add Bubble at Cursor* in the Actions panel.
- Select *Next*.



## Step 6: Run the segmentation

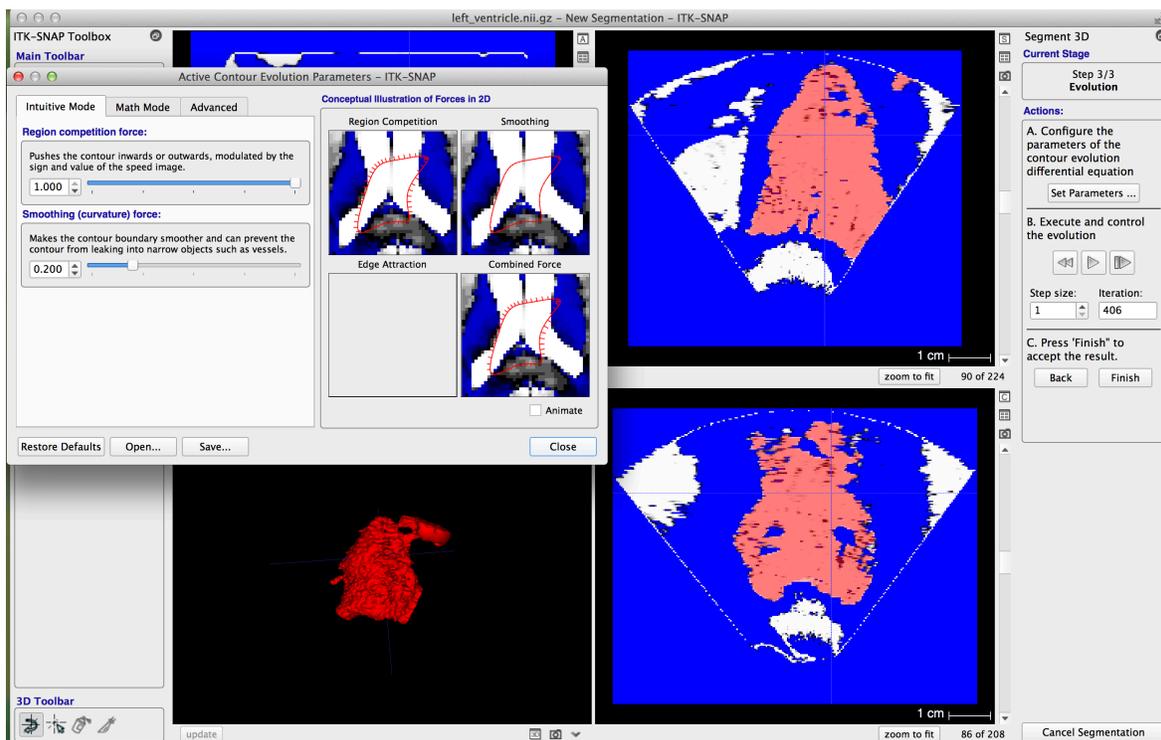
- Click the *play* button  in Actions panel, and watch the contour evolve and fill the left ventricular chamber.
- Select the *update* button under the bottom left panel to visualize the 3D segmentation.
- Click the *pause* button  when the entire left ventricle has been labeled. You have now completed the automated segmentation. Note that the left ventricle is roughly football-shaped. The segmentation may “leak” into other areas of the image.



## Step 7. Experiment with the active contour parameter settings

Now the segmentation will be repeated to observe how the active contour parameter settings influence the segmentation result.

- Select *Set Parameters...* in the Actions panel. The Active Contour Evolution Parameters window will open.
- Adjust the slide bars to change the active contour parameters. For example, increase the curvature force and decrease the region competition force to obtain a smoother, less detailed segmentation.
- Select the *Close* button to exit the Active Contour Evolution Parameters window.
- Click the *reverse playback*  button in the Actions panel. This will reset the segmentation to the previously initialized bubble.
- Click the *play* button to repeat the segmentation. Observe how the changed parameter settings affect contour evolution and the final segmentation.
- When the segmentation is complete, select *Finish* to return to the main display.



### **Step 8. (Optional) Repeat the segmentation with new settings**

Repeat steps 3 - 7 several times, each time experimenting with different active contour settings.

- Select *Segmentation->Unload Segmentation* to clear the current segmentation and start over.
- First, experiment with ROI resampling. In step 3, check the *Resample ROI* checkbox before clicking *Segment 3D*. Then click *Segment 3D* and choose to either down-sample or up-sample the grayscale image. For example, select *Supersample by 2* or *Subsample by 2* in the Presets drop-down menu in the Resample ROI window.
- Second, try using an edge-based speed function to guide contour evolution. In step 4, select *Edge Attraction* instead of *Thresholding* as the Presegmentation mode. Then repeat steps 5 - 7. Note that the parameter settings in step 7 include balloon, curvature, and advection forces.

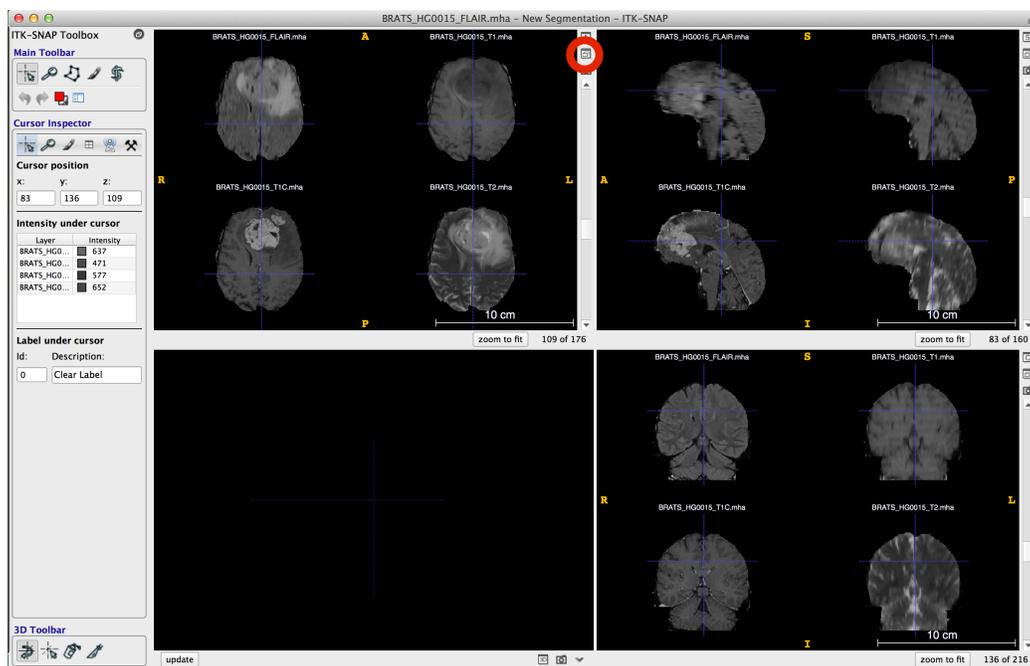
## Exercise 7-B. Automatic Segmentation of a Brain Tumor in MRI Data

**Objective.** This exercise guides trainees through an automated segmentation of a brain tumor in multimodal MRI. After completing the exercise, trainees will be familiar with the interactive automated segmentation utilities in ITK-SNAP and be able to use them for application-specific segmentation tasks.

**Duration:** 20 minutes.

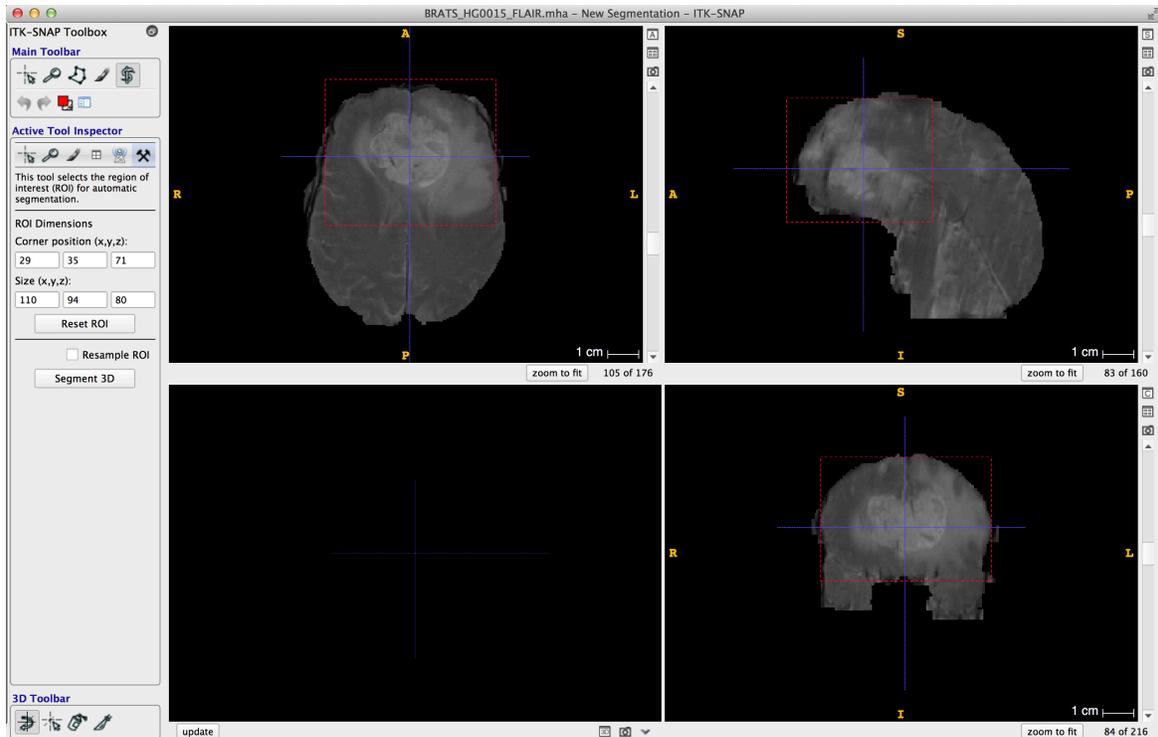
### Step 1. Load the multicomponent image

- Launch ITK-SNAP.
- Open the workspace `BRATS_workspace.itksnap` in the `Materials/Session07_AutoSegPractice/data` folder.
- Note that you can tile the image overlays side-by-side or render the image overlays on top of one another using the  icon indicated by the red circle below.



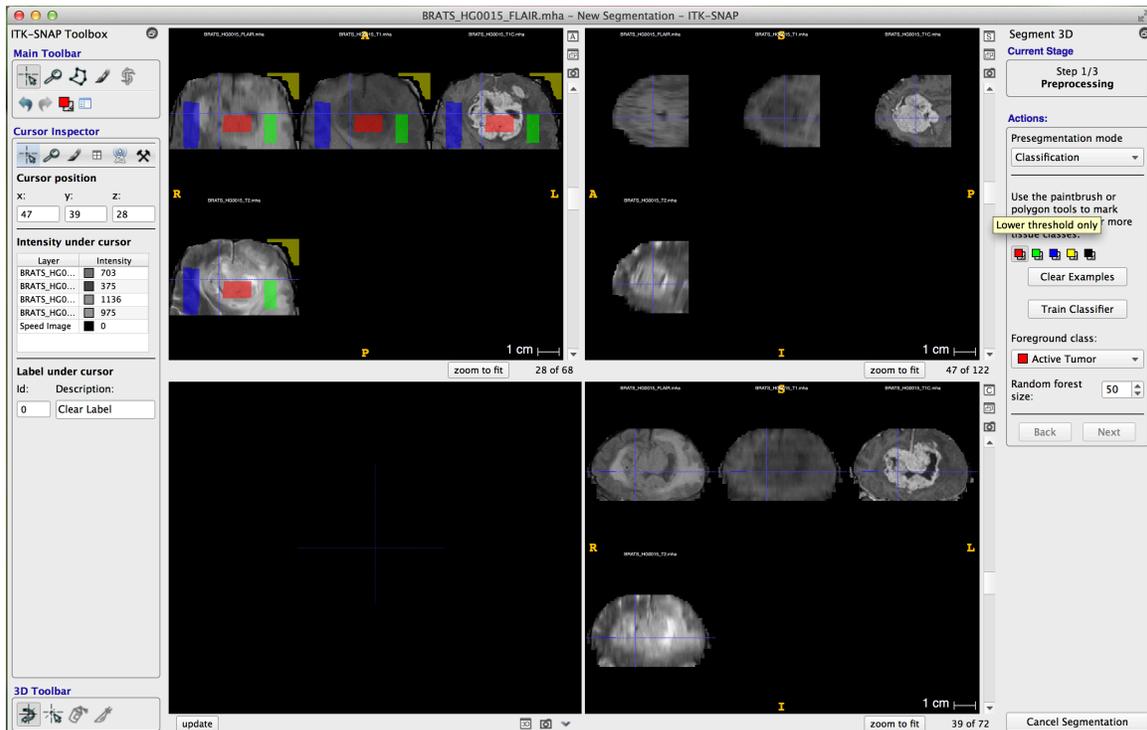
## Step 2. Use the snake ROI tool to select a region of interest

- Select the *Snake ROI tool* icon  in the Main Toolbar panel.
- Adjust the red box in each image plane so that the brain tumor is in the region of interest. Note that in this example we are viewing the image overlays on top of one another (rather than using the tile view).
- Select *Segment 3D*.



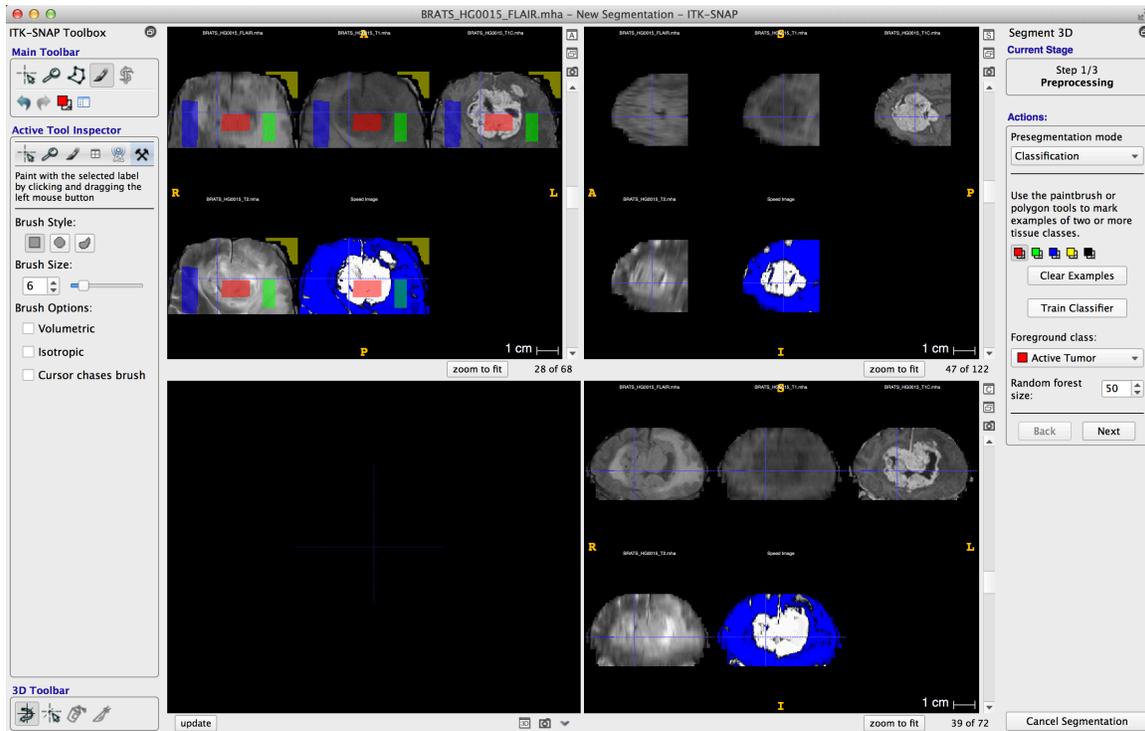
### Step 3a. Preprocess the grayscale image: select tissue classes

- Select *Classification* as the Presegmentation mode in the Actions panel. This option uses supervised classification to identify image regions (tissue classes).
- Use the paintbrush or polygon tools to mark examples of tissue classes. In this case, the active tumor is red, edema is green, cortex is dark blue, and the image background is yellow. Note that edema is easiest to identify in the FLAIR image, while the active tumor is easiest to identify in the T1C image.



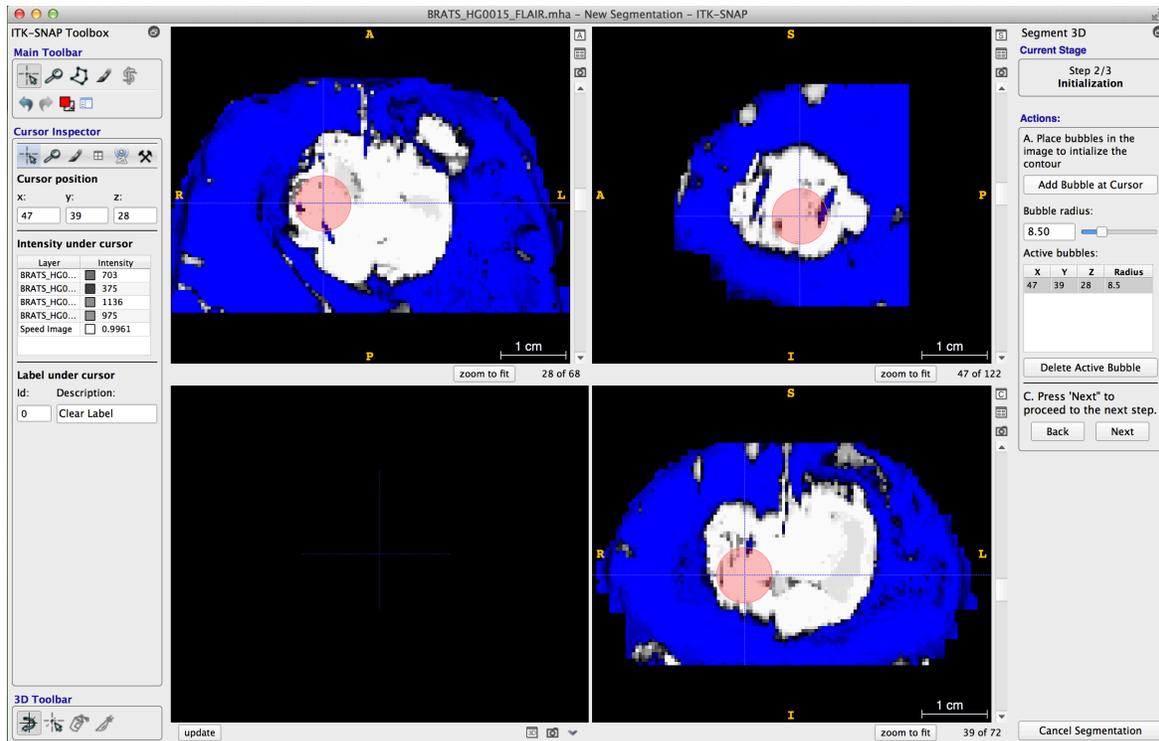
### Step 3b. Preprocess the grayscale image: train the classifier and generate the speed image

- Select the appropriate Foreground class (foreground label) in the Actions panel. In this case, we use red as the foreground label for the active tumor.
- Select *Train Classifier*, which will generate a speed image (blue and white) for the selected foreground label.



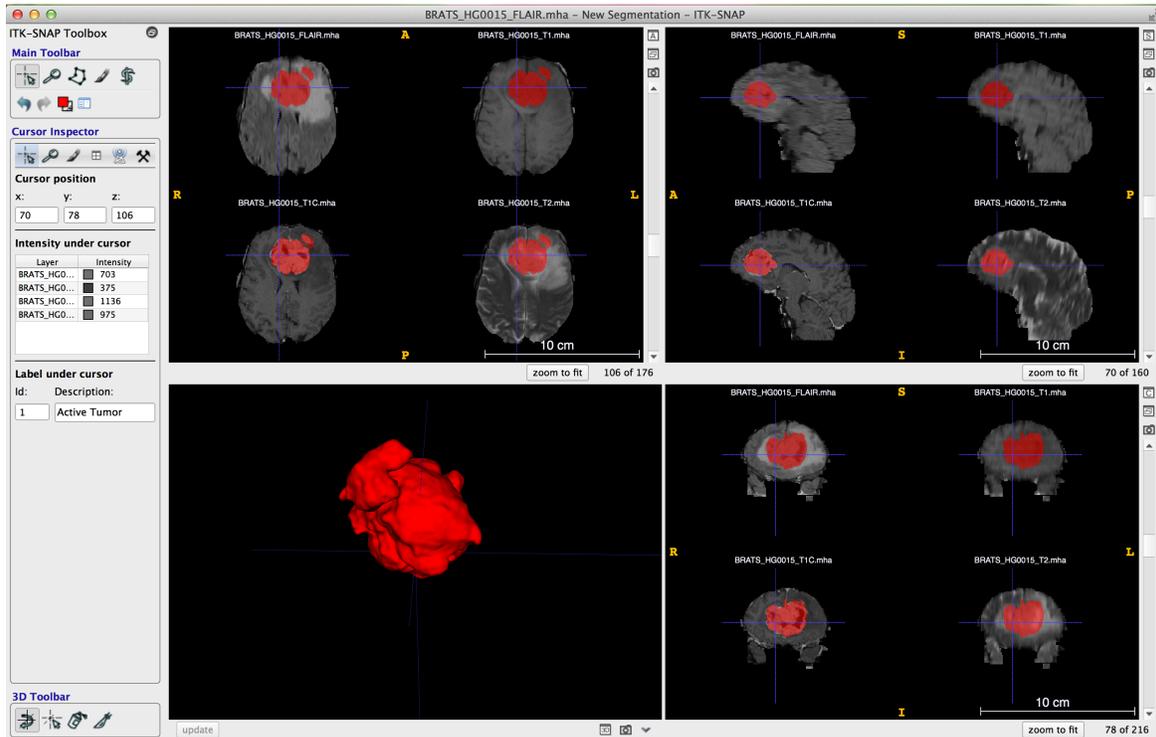
#### Step 4. Initialize image segmentation

- Place the cursor somewhere within the brain tumor on the speed image and then select *Add Bubble at Cursor* in the Actions panel.
- Select *Next*.



## Step 5: Run the segmentation

- Click the *play* button  in the Actions panel, and watch the contour evolve.
- Select the *update* button under the bottom left panel to visualize the 3D segmentation.
- Select *Finish* when the entire brain tumor has been labeled to exit the segmentation mode.



## Step 6: (Optional) Repeat the segmentation with different training sites

Repeat steps 2 - 5, this time training the classifier using different training sites.

- Select *Segmentation->Unload Segmentation* to clear the current segmentation and start over.
- Select the ROI in Step 2. Then in Step 3a, change the way in which you label training sites. For example, make the training sites (labeled areas) smaller or larger. Try using two labels (tumor and cortex) without using a label for the background. How does this change the segmentation result?

## Session 08 - 3D Navigation and Editing

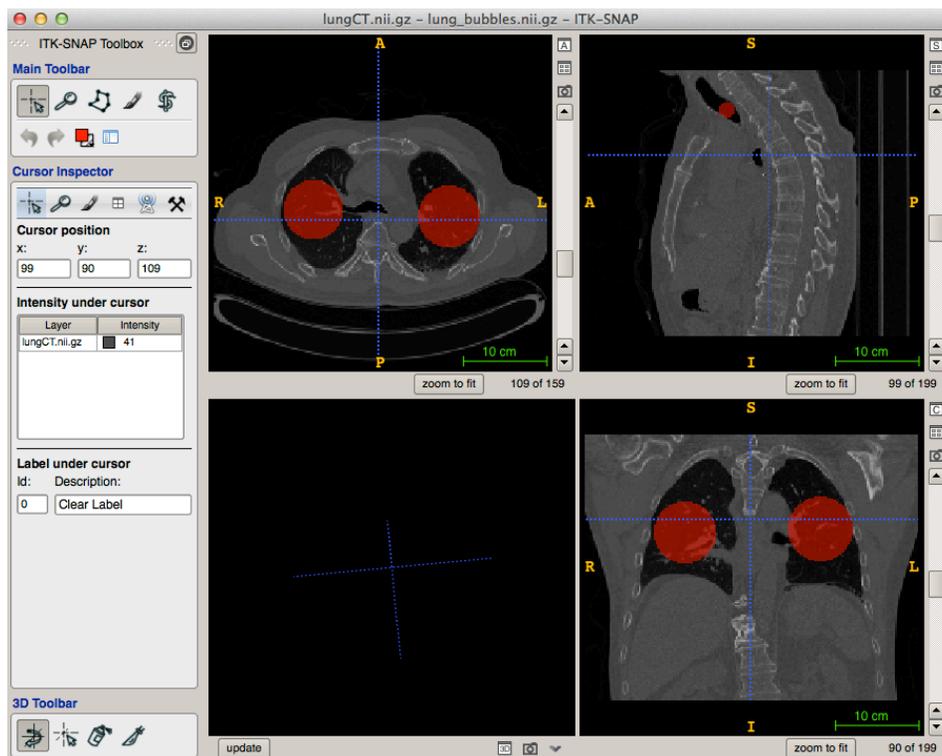
### Exercise 8-A. Extract Whole Human Lungs Simultaneously

**Objective.** Provided with proper initialization, trainees will be able to do an automatic segmentation of the whole human lungs using the Snake mode (Active Contour Segmentation).

**Duration:** 10 minutes.

#### Step 1. Load the CT image and initial segmentation (bubbles)

- Launch ITK-SNAP
- Open the wizard (*File->Open Image*) to load a grayscale image `lungCT.nii.gz` in folder `Session08_Nav3D/data`.
- Open the wizard (*Segmentation->Open Segmentation*) to load an initial segmentation `lung_bubbles.nii.gz` in folder `Session08_Nav3D/data`.
- ITK-SNAP window should now show lungs with initial red bubbles



#### Step 2. Region based Snake segmentation

- Press *Active Contour Segmentation (Snake)* mode to initiate Snake segmentation and press *Segment 3D*.
- On the right panel, set *Lower threshold* to -1023 and *Upper threshold* to -400. Press *Next* to finish Step 1 of 3 (Preprocessing).
- Press *Next* again to skip Step 2 of 3 (Snake Initialization). No need to place bubbles.
- Set *Step size* in *Actions: B* to 10 to get the fast evolution and press the play button.

- Wait until the *Iteration* reaches about 700 and press the pause button, which was the play button originally.
- Press *Finish* and go to menu *Segmentation* and *Save lung\_bubbles.nii.gz as lungs.nii.gz* in folder *Session08\_Nav3D/data*.
- Press *update* at the bottom of the 3D view panel to see a 3D rendering of the segmentation result.



N.B. The above Step 2 can be skipped by loading the workspace file *CT\_wholeLung.itksnap* in folder *Session08\_Nav3D/data*, which includes an almost identical result.

## Exercise 8-B. 3D Navigation and Editing

**Objective:** After the exercise, trainees will be able to visualize, navigate and edit 3D surface rendering in ITK-SNAP.

**Duration:** 20 minutes

**Step 1. Load the grayscale image and lung segmentation from Exercise 8-A or load the workspace file *CT\_wholeLung.itksnap* in folder *Session08\_Nav3D/data*.**

- Press *update* at the bottom of the 3D view panel to bring up the 3D surface rendering

**Step 2. In 3D Toolbar at the bottom left, rotate, zoom and pan 3D view using 3D Trackball**

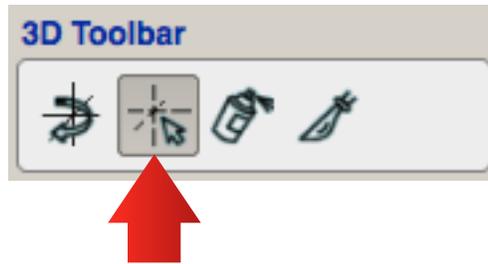
- Press *3D Trackball Mode*



- Click and hold left mouse button in the 3D view panel to rotate the view. If you are using a trackpad, try pressing the pad and holding to rotate. You can also rotate around the axis perpendicular to the screen by holding the “command” key, pressing pad and moving on a Mac trackpad. On Windows, hold Control button when rotating.
- Click and hold right mouse button to zoom. On a Mac trackpad, holding “control” key, press pad and move up and down.
- Click and hold middle button to pan. On a Mac trackpad, holding “shift” key, press pad and move up and down.
- On a Windows machine, you may need to use different key combo with mouse/trackpad to pan and rotate around the axis perpendicular to the screen.

### Step 3. 3D navigation

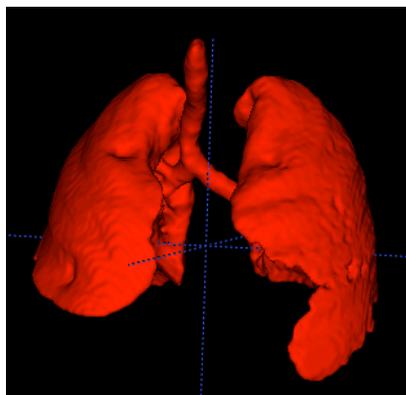
- Press *3D Crosshair Mode*



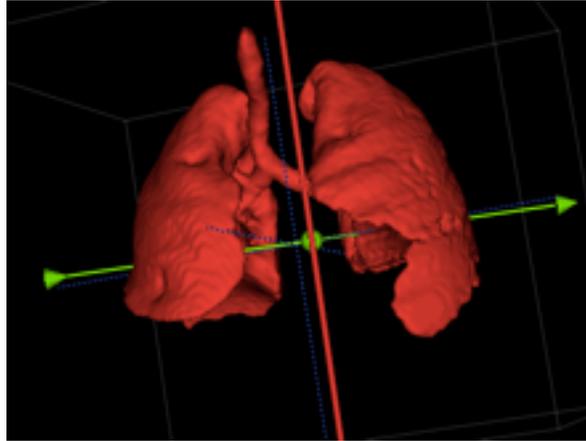
- Click left mouse button in the 3D view panel to place crosshair at a point on the segmentation surface. Note that crosshairs in the slice view panels will be synchronized.

### Step 4. 3D scalpel

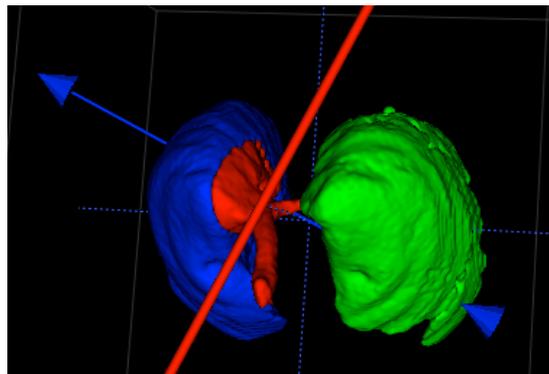
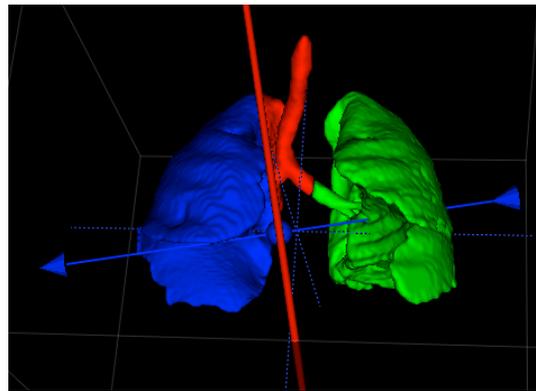
- Press 3D Scalpel Mode and expand the 3D view to occupy the whole window



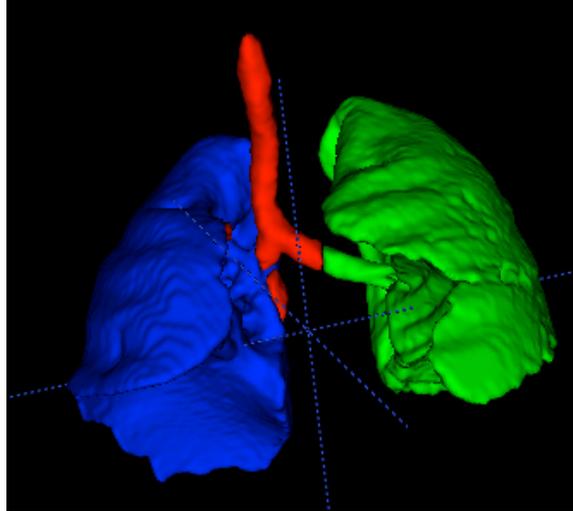
- Zoom and rotate until the windpipe clearly separates from the lung on the right
- Change *Foreground label* and *Background label* to green and red, respectively.
- Place a cutplane between the right lung and the rest (by clicking any two points on a desired plane). Note that the arrow indicates which side of the cut-plane will be assigned with the arrow color. If the side is opposite to what is intended, click *flip* button at the bottom to change the arrow to the opposite direction. Press *accept* and *update* to see the change. You can redo the cut plane by pressing *cancel* at the bottom.



- Repeat similar operations for the lung of the other side using blue label as foreground and red as background label.



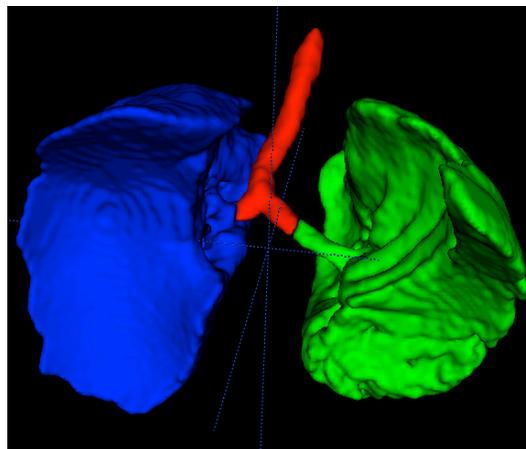
- Now the left, right lungs and windpipe should be labeled by three different colors/numbers.



N.B. After pressing *accept*, the editing cannot be redone. You can correct the undesired label or start over by reloading the workspace (discard all changes).

#### Step 5 (optional). Label touch-up with Spray paint

- You can relabel the voxels on the surface as you like. Press and hold left mouse button to achieve that if the final segmentation needs a touchup. Alternatively, you can edit the label in the 2D slices.



## Session 9 - convert3d

### Exercise 9-A. Resample and mask an image

---

**Objective.** Use some basic c3d commands.

**Duration:** 10 minutes.

#### Step 1. Change the directory to the data directory for Session09

- In the GUI, use the file navigation window on the right to open the data directory for Session09

#### Step 2. Examine template and mask

```
c3d template.nii.gz -info template_mask.nii.gz -info
```

#### Step 3. Resample image and mask

- The command here resamples the image and the mask to 1.5mm. After the default linear interpolation, the mask is no longer binary. We threshold at 0.5 to make the mask binary again, and then multiply the binarized mask and template to make a brain image.

```
c3d template.nii.gz -resample-mm 1.5x1.5x1.5mm -o  
template_upsample.nii.gz template_mask.nii.gz -resample-mm  
1.5x1.5x1.5mm -thresh 0.5 Inf 1 0 -o  
template_mask_upsample.nii.gz -multiply -o  
template_brain_upsample.nii.gz
```

```
Image #1: dim = [96, 128, 80]; bb = {[-93.2977 68.1837 -64.7888], [94.2023 318.184  
95.2112]}; vox = [1.95312, 1.95312, 2]; range = [0.00990956, 4.21409]; orient = RPI
```

```
Image #2: dim = [96, 128, 80]; bb = {[-93.2977 68.1837 -64.7888], [94.2023 318.184  
95.2112]}; vox = [1.95312, 1.95312, 2]; range = [0, 1]; orient = RPI
```

#### Step 4. View the result in SNAP

- If you don't have the command line configured to launch ITK-SNAP, you can load the images by another means (for example, drag and drop onto an existing ITK-SNAP window).

```
itksnap -g template_upsample.nii.gz -s template_mask_upsample.nii.gz
```

```
itksnap template_brain_upsample.nii.gz
```

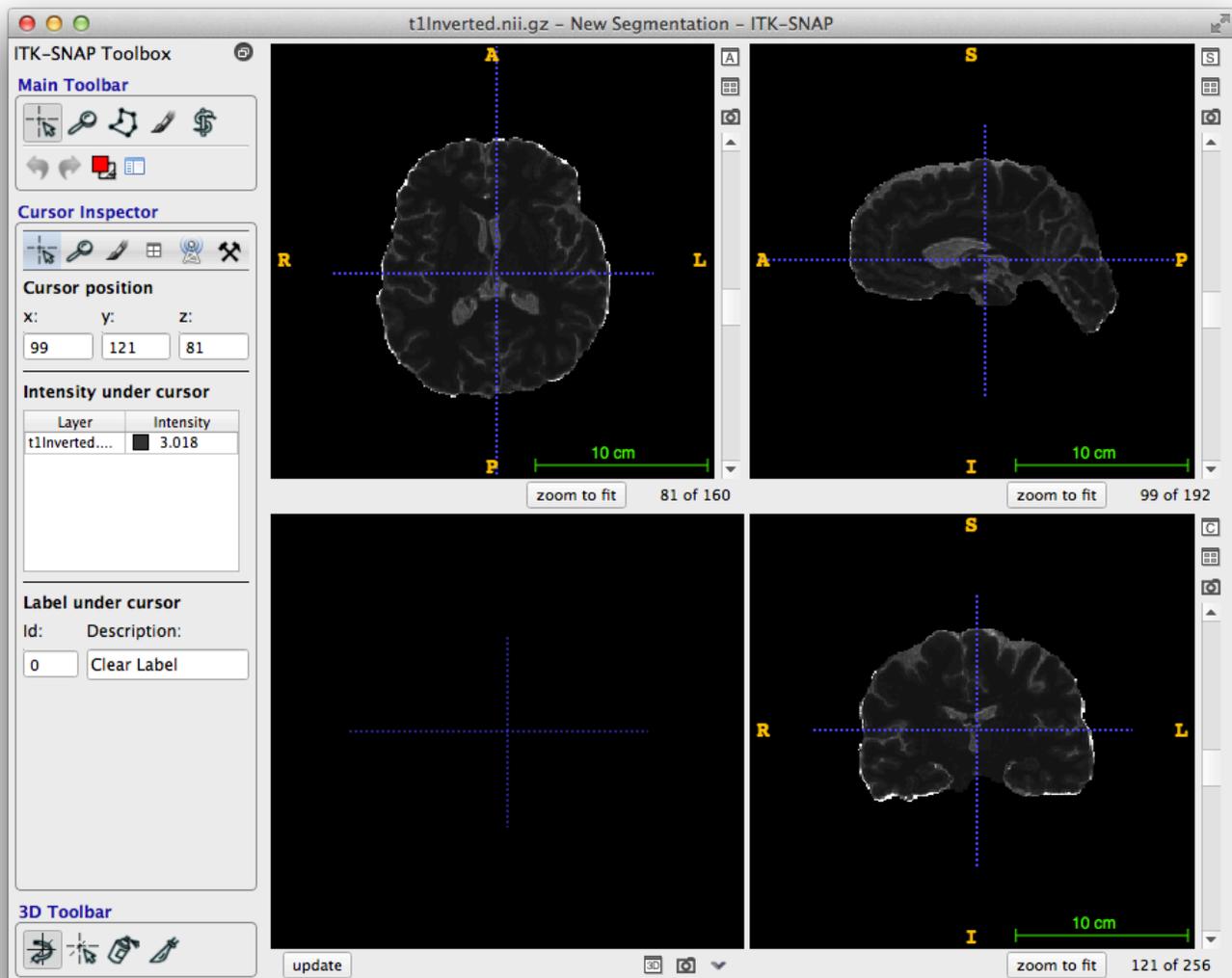
## Exercise 9-B. Use different intensity specifications to clip an image for display

**Objective.** Use different intensity specification methods to clip an image for display.

**Duration:** 5 minutes.

**Step 1. View the image t1\_inverted.nii.gz in SNAP. Note the poor contrast**

```
itksnap t1_inverted.nii.gz
```



**Step 4. Clip the intensity range using quantiles and range**

- The `-verbose` command outputs extra information, so we can see the exact intensities of the clip.
- Quantile mode is the default, so we don't need to specify it

```
c3d t1_inverted.nii.gz -verbose -clip 0% 90% -o  
t1_clipped_quantile.nii.gz
```

```
c3d t1_inverted.nii.gz -pim fq -verbose -clip 0% 90% -o  
t1_clipped_fg_quantile.nii.gz
```

### Step 5. Compare the images in SNAP

```
itksnap t1_clipped_quantile.nii.gz
```

```
itksnap t1_clipped_fg_quantile.nii.gz
```

## Exercise 9-C. Multilabel images, loops

---

**Objective.** Use a for loop, merge manual segmentations into a single probability and label image

**Duration:** 10 minutes.

### Step 1. Examine different candidate segmentations

```
itksnap -g rater_one.nii.gz -s rater_two.nii.gz
itksnap -g rater_one.nii.gz -s rater_three.nii.gz
```

### Step 2. Use -staple to derive consensus segmentation from multiple candidates

```
c3d rater_one.nii.gz rater_two.nii.gz rater_three.nii.gz -staple
1 -threshold 0.5 inf 1 0 -o stapled.nii.gz
```

### Step 2. Assess similarity to candidate segmentations

```
c3d rater_one.nii.gz rater_two.nii.gz rater_three.nii.gz
stapled.nii.gz -popas stapled -foreach -push stapled -overlap 1
-pop -endfor
```

Try adding `-verbose` to give more context to the numbers.

# ITK-SNAP 3.0 Keyboard Shortcuts

## General Commands

1 - 5	Active tool selection: crosshairs (1), zoom and pan (2), polygon (3), active contour (4), paintbrush (5).
< / >	Cycle through foreground (drawing) segmentation labels
^< / ^>	Cycle through background (draw-over) segmentation labels
^L	Show the label inspector window
Q / E	Adjust opacity of all loaded overlay image layers
W	Toggle all loaded overlay image layers on and off
A / D	Adjust segmentation layer opacity
S	Toggle segmentation layer on and off
X	Toggle the visibility of all annotations and overlays
⇧X	Toggle the visibility of the crosshair in 2D views
^J	Automatically adjust the intensity contrast in all loaded image layers
⇧^J	Reset the intensity contrast in all loaded image layers
^I	Show the layer inspector window
^Z	Undo the last change to the segmentation
⇧^Z	Redo the last change to the segmentation

## Common Image Input / Output Commands

^G	Open a medical image as the main image layer (G stands for "grayscale")
⇧^G	Open a medical image as the overlay over the main image layer
^O	Open a segmentation image
^S	Save the segmentation image
^U	Unload all image layers

## Global Zoom Commands

^F	Fit to size in all slice views
⇧^F,1	Set zoom factor to actual size (1 screen pixel = smallest voxel extent)
⇧^F,2 / ⇧^F,4	Set zoom factor to 2x / 4x actual size
C	Center all slice views on the 3D cursor

## Slice View Commands

*These commands are active when the mouse cursor is in one of the slice views (axial, coronal or sagittal) and apply only to the selected view*

Arrow keys	Move the 3D cursor in-plane by one pixel
PgUp/PgDn	Move the 3D cursor out-of-plane by one slice
⇧+Arrow keys	Move the 3D cursor in-plane by five pixels
⇧PgUp / ⇧PgDn	Move the 3D cursor out-of-plane by five slices
^↑, ^↓	Increase/decrease zoom factor in the slice view

## 3D Window Commands

^K,U	Update the 3D rendering
^K,C	Toggle automatic continuous updating of 3D rendering
^K,K	Reset the 3D viewpoint
^K,S	Save the 3D viewpoint
^K,R	Restore the 3D viewpoint

## Commands in Polygon Mode

### When drawing a polygon

Return	Complete polygon and go to polygon editing mode
^Return	Complete polygon and accept it (add to the segmentation)
^V	Paste the last accepted polygon
Backspace	Undo the last point added
Esc	Clear the polygon

### When editing a polygon

Return	Accept the polygon (add it to the segmentation)
+	Insert new vertices between the selected vertices
-	Remove the selected vertices
Esc	Clear the polygon

## Commands in Paintbrush Mode

+ / -	Adjust the radius of the paintbrush
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## Commands in Active Contour Segmentation Mode

### When adding bubbles (Step 2)

+ / -	Adjust the radius of the bubble
Return	Add bubble at cursor
Backspace	Delete bubble at cursor